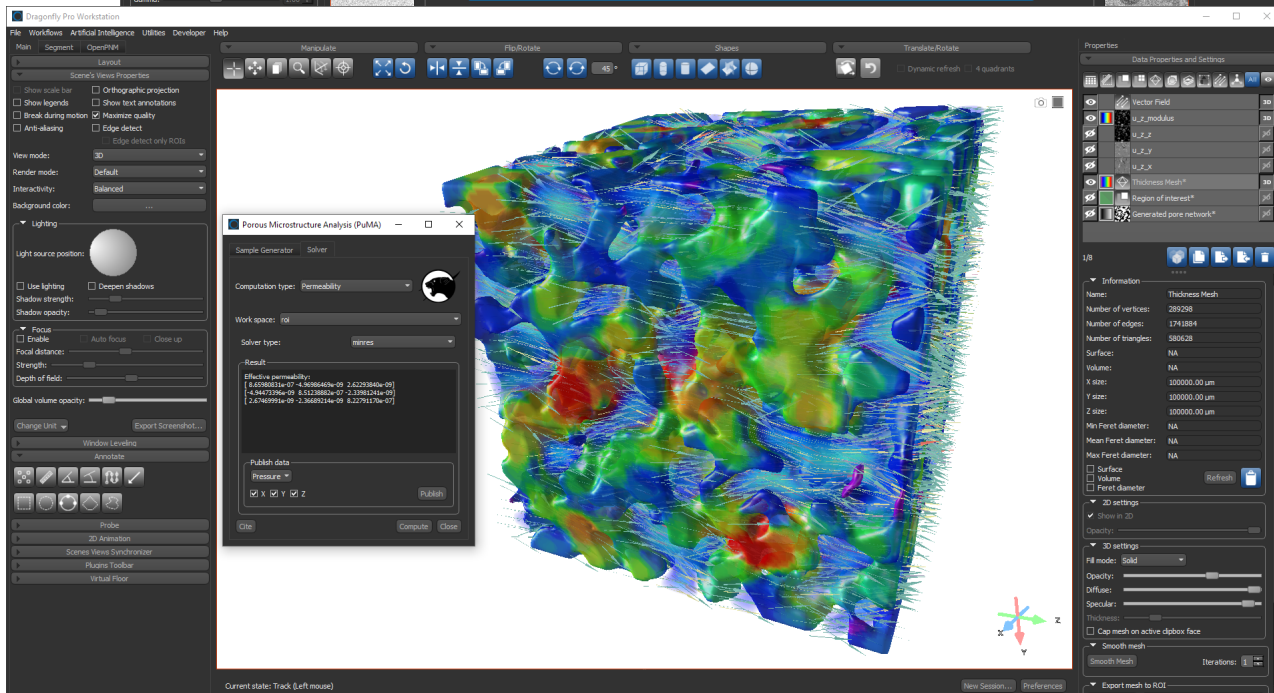
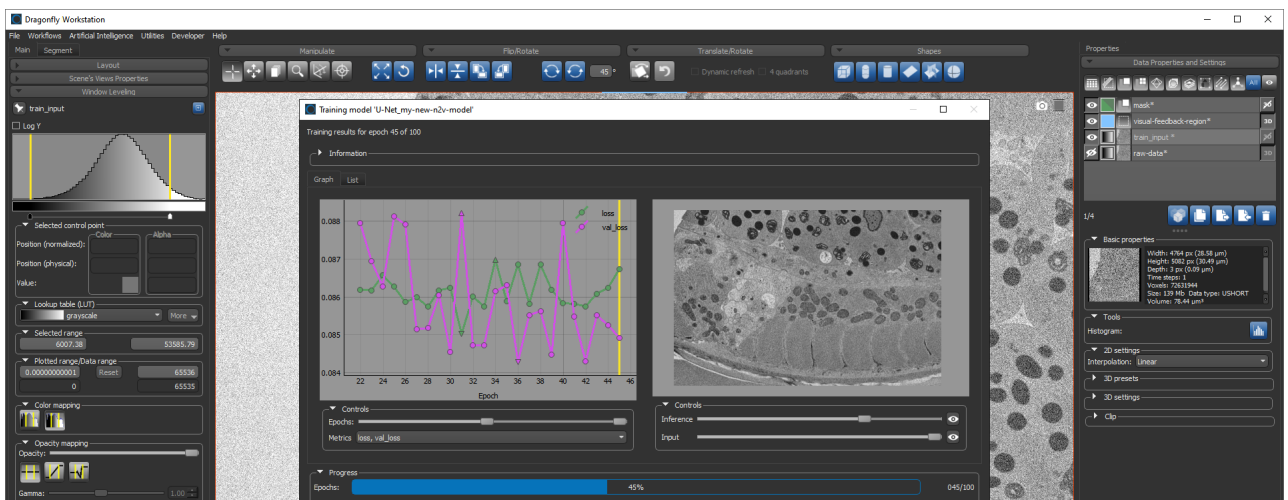




DRAGONFLY 2022.1

RELEASE NOTES



COPYRIGHT

© 2022 Object Research Systems (ORS) Inc. ORS is member of the Comet Group. All rights reserved.

The present end-user documentation is confidential and proprietary information of Object Research Systems (ORS) Inc. ("ORS"). Only licensees of ORS have a right to use the information contained herein. Only licensees have the right to copy and/or transfer the information for internal use, unless otherwise agreed with ORS. Any unauthorized use, disclosure, transfer or reproduction of this confidential information may give rise to a right in ORS to seek a legal remedy against such use, disclosure, transfer or reproduction.

Except as expressly provided otherwise in writing, the information provided in this document is provided AS IS, without any condition or warranty, whether written, oral, implied, legal, or statutory. ORS makes no warranty as to its accuracy. Any use of the documentation or the information contained herein is at the risk of the user. Documentation may include technical or other inaccuracies or typographical errors. Information is subject to change without notice.

TRADEMARKS

Object Research Systems, the ORS logo, Dragonfly, and the Dragonfly logo are trademarks of Object Research Systems (ORS) Inc.

THIRD-PARTY TRADEMARKS

Anaconda is a trademark or registered trademark of Anaconda, Inc. Python is trademark or registered trademark of the Python Software Foundation. Adobe, Acrobat, Flash, and Reader are either registered trademarks or trademarks of Adobe Systems Incorporated in the United States and/or other countries. NVIDIA and GeForce are registered trademarks or trademarks of NVIDIA Corporation in the United States and/or other countries. Microsoft and Windows are either registered trademarks or trademarks of Microsoft Corporation in the United States and/or other countries. Advanced Micro Devices, AMD, and ATI are either registered trademarks or trademarks of Advanced Micro Devices Incorporated in the United States and/or other countries. All other brand names, product names, or trademarks belong to their respective holders and should be noted as such.

NOTICES

Powered with Anaconda Distribution™ from Anaconda, Inc.

Portions of Dragonfly's 3D engine licensed from the University of Münster.

Dragonfly is intended for research use only. It is NOT a medical device.

COVER IMAGES

Training a Noise2Void deep-learning model for denoising (top) and working with the Porous Microstructure Analysis (PuMA) module that is available in Dragonfly 2022.1 (bottom).



Title Dragonfly 2022.1 Release Notes
Release date 2022-02-14
Reference number TM021-A-11

Contents

This document describes the new features, product enhancements, and other improvements implemented in the Dragonfly and Dragonfly Pro 2022.1 software release. You should read these release notes before you install this new version.

New Features and Product Enhancements.....	6
Porous Microstructure Analysis (PuMA).....	6
Sample Generator	7
Solver	7
System Requirements.....	7
Licensing	8
References.....	8
Noise2Void Deep Learning Model for Denoising	9
Advantages of Noise2Void Denoising	9
U-Net SR Deep Learning Model for Super Resolution.....	11
Deep Learning Updates.....	13
Selectable Class Weights	13
Model Generator.....	16
Training Progress Information.....	14
Export Visual Feedback	14
Segmentation Wizard.....	17
Frame Role Assignment.....	17
Frame Statistics	17
Frame Names and Fitting	18
Data Proportional Class Weights.....	19
Computing Model Scores	19
Scalar Generator Updates.....	20
Estimations of Roughness	20
Feret Measurements	23
Cross Indexing	24
Vector Fields from Datasets.....	25
Anisotropy Vector Fields.....	27
Tortuosity Analysis for Graphs	28
Analyzing Graph Tortuosity	29
Analyzing Graph Throat-Weighted Tortuosity.....	29
CT Reconstruction	30
MC X-Ray	32

Slice Registration	32
Additional Registration Method	32
Additional Feature Detector	33
Report Generator	34
H5 File Importer	35
Image Loader	36
Support for JPEG 2000	36
Previews and Settings for ORS Object files	36
Layout Panel	37
3D Visualizations	38
Virtual Floor Panel	38
3D Presets	39
Clip Box Preferences	40
Scene's Views Properties Settings	40
ROI Painter Tools	41
Multi-ROIs	42
Export Multi-ROI Class Histograms	42
Generate Object Centroids	43
Cross Indexing for Multi-ROIs	43
Annotations	44
Captions	44
Ruler Properties	44
Align Current View Normal to Ruler	45
Generating Tubular Meshes from Paths	45
Shapes	46
Add to New ROI	46
Borders	46
Macros	47
Checking for Software Updates	48
Checking For and Installing New Releases (Connected Systems)	48
Checking For and Installing New Releases (Offline Systems)	48
Developer Documentation	50
Actions	50
Wizards	
Reports	51
Menu Bar Changes	52
Artificial Intelligence Menu	52
Help Menu	52
Changes to Contextual Menus	53
ROI Pop-Up Menu	53
Multi-ROI Pop-Up Menu	53
Mesh Pop-Up Menu	53
Graph Pop-Up Menu	54
Annotations Pop-Up Menu	54
System Requirements	55
Third-Party Packages	55

- Publicly Available Source Code55
 - TensorFlow55
 - Qt.....55
 - Porous Microstructure Analysis (PuMA).....56
- Extending Dragonfly56
- Requesting New Features56
- Learning Dragonfly.....57
 - Dragonfly Workshops.....57
 - Online Training.....57
- Reporting Issues58

New Features and Product Enhancements

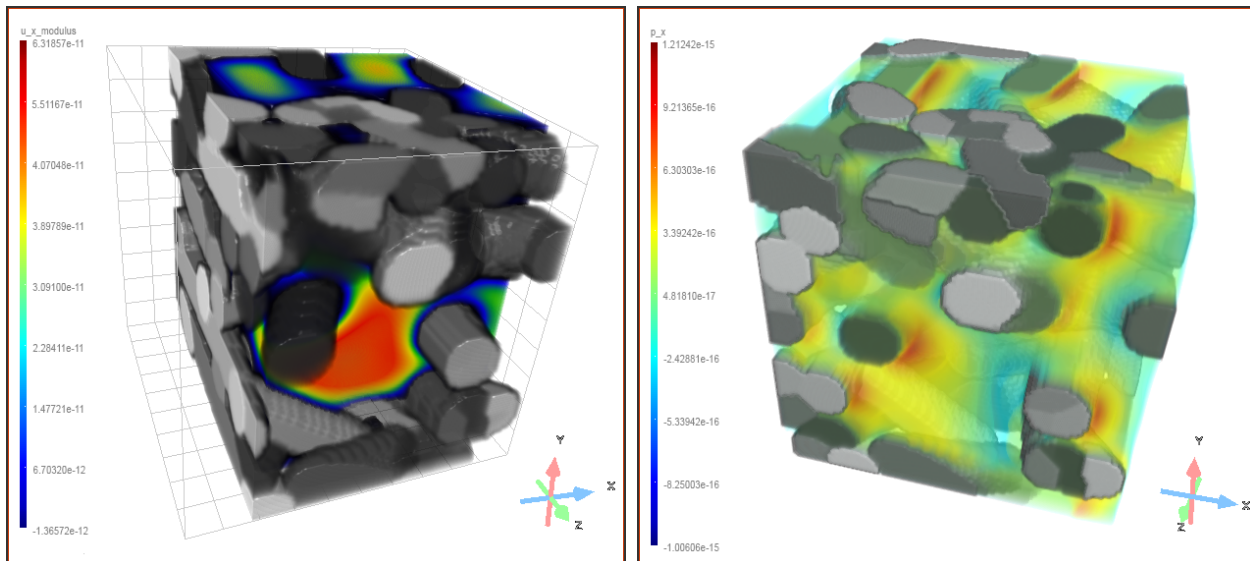
The 2022.1 software release for **Dragonfly** and **Dragonfly Pro** marks the integration of NASA's Porous Microstructure Analysis (PuMA) software for performing material response simulations and the introduction of noise-to-void denoising, in which training is done directly on the data to be denoised. Significant enhancements for the Deep Learning Tool, Segmentation Wizard, and Dragonfly's CT Reconstruction module, as well as new vector fields options examining simulation results and modeling anisotropy, tortuosity analysis for graphs, particle roughness calculations, and summary reports are also included in Dragonfly 2022.1.

Porous Microstructure Analysis (PuMA)

For the computation of effective material properties and for performing material response simulations on microstructures of porous media, this software release includes the first integration of NASA's Porous Microstructure Analysis (PuMA) software.

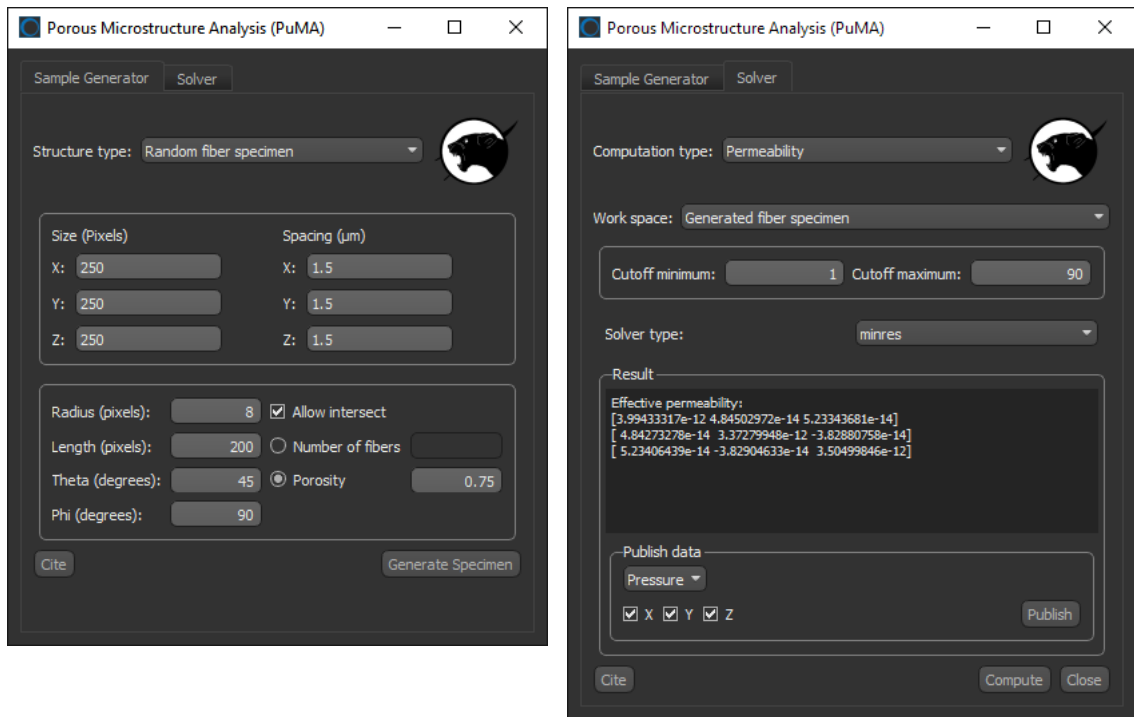
PuMA is able to generate artificial microstructures that mimic real-world materials and to compute morphological properties such as porosity, volume fractions, pore diameter, and surface area. Additional capabilities include the determination of effective thermal conductivity, permeability, tortuosity and diffusivity from the continuum, and techniques to determine local material orientation.

PuMA simulation results



Choose **Workflows > PuMA** on the menu bar to open the Porous Microstructure Analysis (PuMA) dialog. The dialog includes a Sample Generator tab, on which you can create a number of different artificial microstructures, and a Solver tab, on which you can compute various material properties.

PuMA's Sample Generator tab (on left) and Solver tab (on right)



Sample Generator

You can generate random fiber and random sphere specimens with PuMA's Sample Generator. You can select a size for the datasets and effective porosity, as well as specify a number of additional parameters such as radius, length, orientation, and intersection for fibers. The parameters for spheres include diameter and intersection.

Solver

Inputs for PuMA's Solver include generated random fiber and sphere specimens, as well as datasets of real-world materials and segmentations saved as multi-ROIs. You can compute continuum tortuosity, permeability, thermal conductivity, as well as determine local orientation. In addition, you can publish 3D images of concentration fields for tortuosity, velocity and pressure for permeability, as well as temperature fields and flux for thermal conductivity.

System Requirements

The following are the recommended *minimum* requirements for working with PuMA, which can vary depending on the material properties that are studied.

- 16-32 GB of RAM for small to medium simulations.
- 32+ GB of RAM for larger simulations.

NOTE For more information about the requirements for PuMA and other topics, go to <https://puma-nasa.readthedocs.io/en/latest/>.

Licensing

This feature for numerical simulation and material property characterization, which is under continued development, is available to non-commercial license holders and is also included for commercial license holders in the Dragonfly 2022.1 release. However, holders of a commercial license will need to upgrade their current license to continue using PuMA in future releases of Dragonfly. Please contact [Sales](#) for all questions about licensing terms and costs.

References

Refer to the following publications for more information about PuMA.

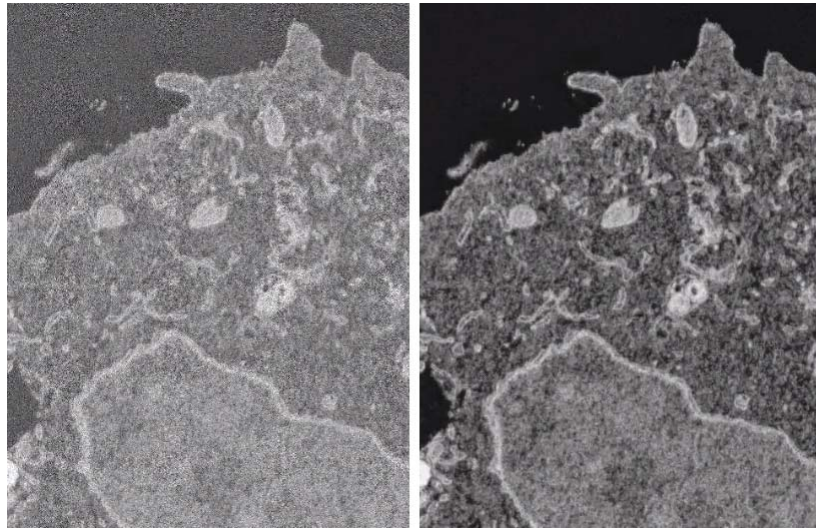
- Joseph C. Ferguson, Francesco Panerai, Arnaud Borner, Nagi N. Mansour, *PuMA: the Porous Microstructure Analysis software*. SoftwareX, Vol. 7, January–June 2018, Pages 81-87 (<https://doi.org/10.1016/J.SOFTX.2018.03.001>).
- Joseph C. Ferguson, Federico Semeraro, John M. Thornton, Francesco Panerai, Arnaud Borner, Nagi N. Mansour, *Update 3.0 to “PuMA: the Porous Microstructure Analysis software”, (PII: S2352711018300281)*. SoftwareX, Vol. 15, July 2021, 100775 (<https://doi.org/10.1016/J.SOFTX.2021.100775>).

Noise2Void Deep Learning Model for Denoising

Training deep-learning models for denoising usually relies on either pairing high-noise input images with low-noise output images or using independent pairs of noisy images in an approach known as Noise2Noise (N2N). These approaches can be limited if the acquisition of low-noise or noisy training targets is not possible, as is often the case for biomedical image studies. As an additional option for training deep-learning models for denoising, this Dragonfly release includes the option to apply an approach known as **Noise2Void (N2V)**, in which training is done directly on the data to be denoised.

Below is an example of the results for applying a trained N2V model.

Original image (on left) compared with denoised version (on right)



Advantages of Noise2Void Denoising

- Other classic deep-learning models for denoising, such as *noise-to-low noise* and *noise-to-noise*, may not be usable if the required outputs cannot be acquired. For Noise2Void models, each pixel is replaced with another pixel in the same image.
- Training N2V models usually does not require many epochs.
- N2V models are very good for reducing salt and pepper noise.

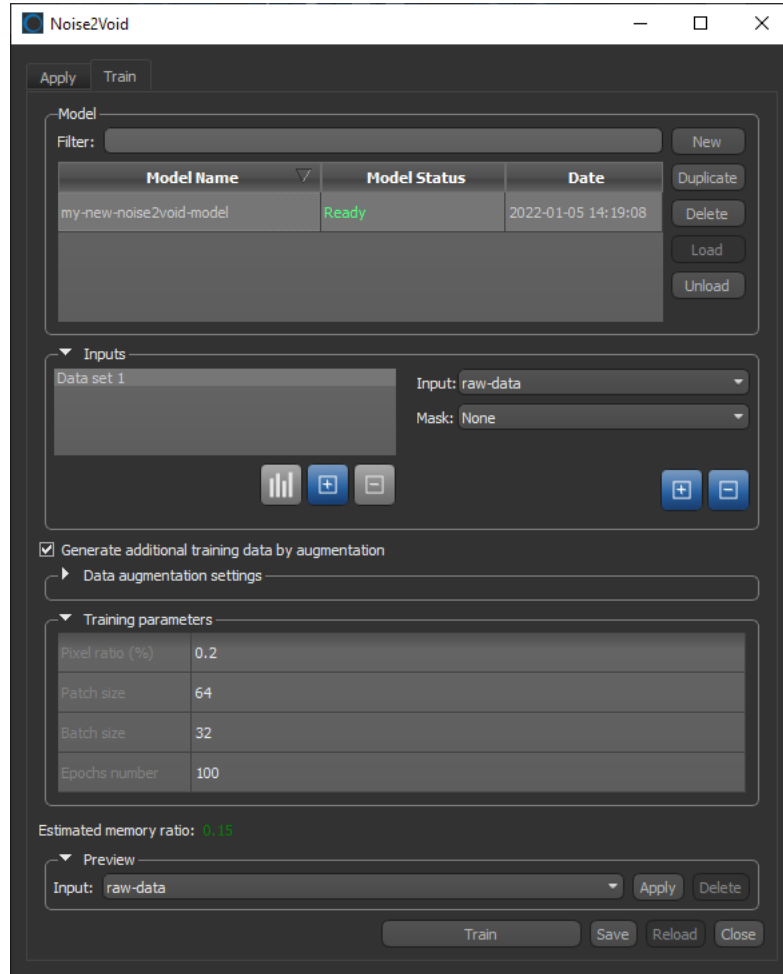
You should note that in some cases N2V may not outperform other methods that have more training information. For example, denoising performance may drop if structured noise is present.

NOTE Refer to Alexander Krull, Tim-Oliver Buchholz, Florian Jug: *Noise2Void - Learning Denoising from Single Noisy Images*. CoRR abs/1811.10980 (2018) for more information about this denoising approach (available online at <https://arxiv.org/abs/1811.10980>).

Choose **Artificial Intelligence > Custom Deep Model Architectures > Noise2Void** on the menu bar to open the Noise2Void dialog. The dialog contains a number of tabs — Apply and Train — that let you configure and complete a model training workflow, as well as apply a trained model to denoise a dataset.

The options on the Train tab, shown below, let you generate new models and then train them on a selected dataset. You should note that most of the functionalities — Model, Inputs, Data augmentation, Training parameters, and Preview — are the same as those available in the Deep Learning Tool dialog.

Noise2Void dialog



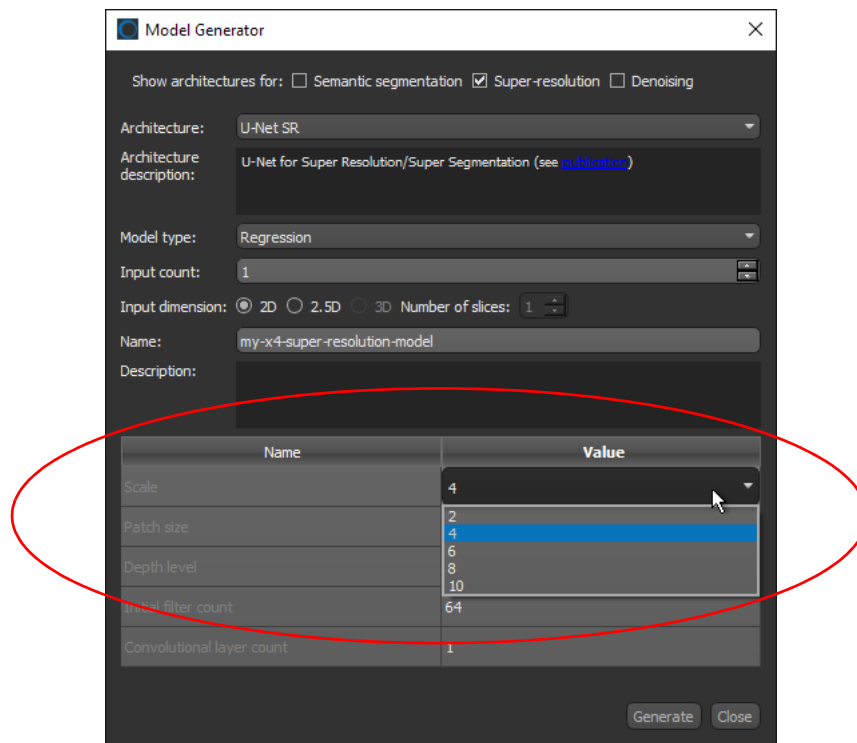
U-Net SR Deep Learning Model for Super Resolution

The term “Super Resolution” refers to the process of improving the quality of images by boosting its resolution. In most cases, a trained super resolution model can transform images from low-resolution (LR) to high-resolution (HR) while maintaining clean edges and preserving important details.

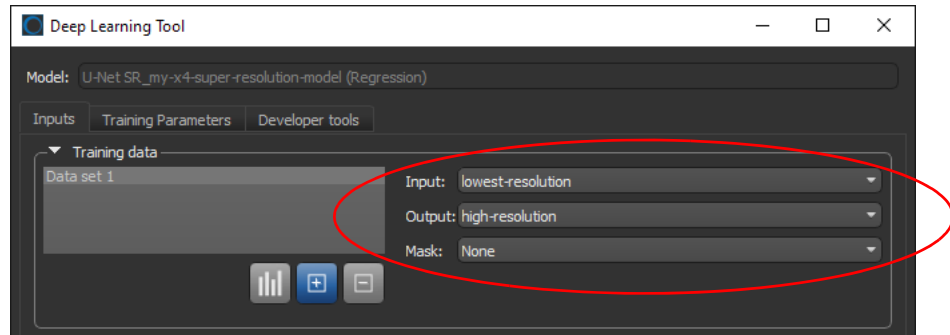
This software release includes a modified U-Net network architecture — **U-Net SR** — for super resolution that employs a mixed gradient loss that reduces the number of parameters. This method may provide better performance and accelerate inference compared with other super-resolution algorithms.

U-Net SR is available in the Model Generator dialog for super-resolution architectures. You should note that an initial set of training parameters, which should work well in most cases, are pre-configured for this model and that your training data must include high-resolution output images that are an exact multiple of the input images, such as 2x, 4x, 6x, and so on. You will need to enter the Scale value of the output images when you set the parameters for the model, as shown below.

Model Generator dialog



You should note that only datasets that meet the selected scale value will appear in the Output drop-down menu on the Inputs tab when you go to training and choose your training data.



NOTE Refer to Zhengyang Lu, Ying Chen: *Single Image Super Resolution based on a Modified U-net with Mixed Gradient* for more information about this super resolution approach (available online at <https://arxiv.org/abs/1911.09428v1>).

Deep Learning Updates

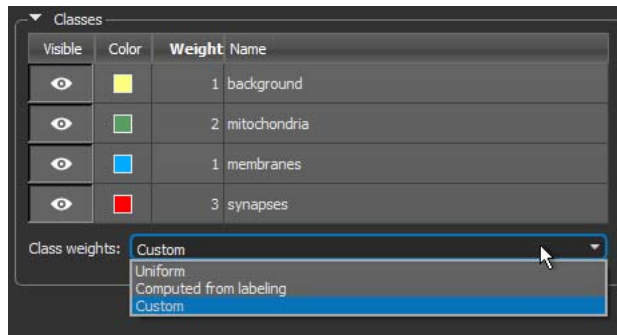
Updates for Dragonfly's Deep Learning Tool include selectable class weights, changes for the Training and Model Generator dialogs, and the option to export plotted graphs and visual feedback image sequences as a video file.

Selectable Class Weights

In some cases, training datasets may have a significant class imbalance or all phases may have similar greyscale values. To help improve the training of semantic segmentation models for such cases with the Deep Learning Tool, this software release lets you select data proportional and custom class weights to solve class imbalance problems and to accelerate training.

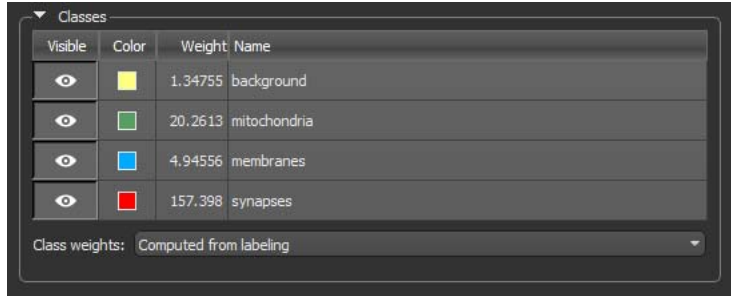
Class weights are selectable on the Model Overview panel in the Classes box, as shown below.

Deep Learning Tool dialog



For following class weights are available for semantic segmentation models.

Class weights

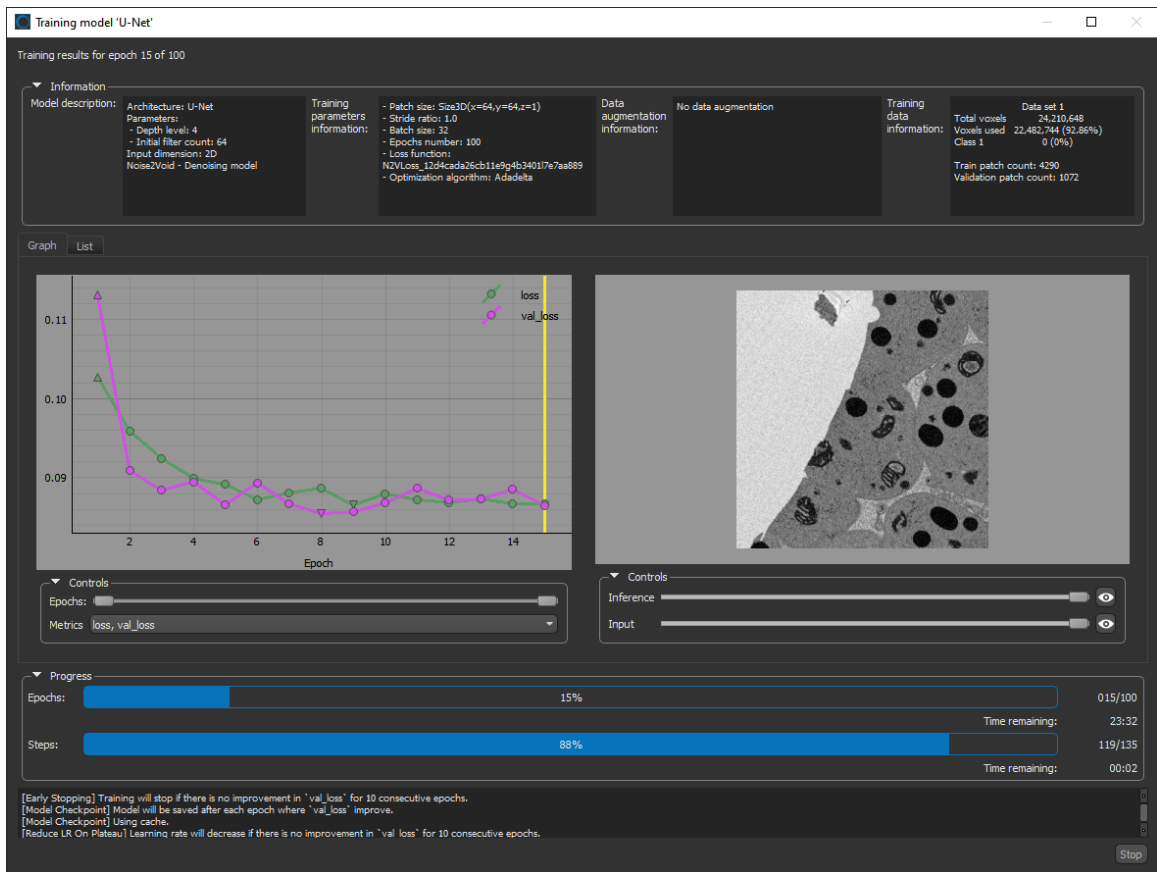
	Description
Uniform	Class weights are applied uniformly, regardless of labeling.
Computed from labeling	Class weights will be recomputed at training time as an inverse proportion of the labels in the training data, as shown below. 
Custom	Lets you set custom class weights. <ul style="list-style-type: none"> You can increase weight if not many labels are available. You can decrease weight for background and/or unimportant features.

NOTE Custom class weights are not yet available for the Segmentation Wizard. However, custom class weights set in the Deep Learning Tool will be propagated to any model imported into the Segmentation Wizard that was trained in the Deep Learning Tool.

Training Progress Information

The Training dialog, which can provide visual feedback for monitoring training, now includes detailed information about the model being trained and the model input(s). As shown below, the collapsible Information box at the top of the dialog includes a description of the model, the training parameters, data augmentation settings, and information about the training data.

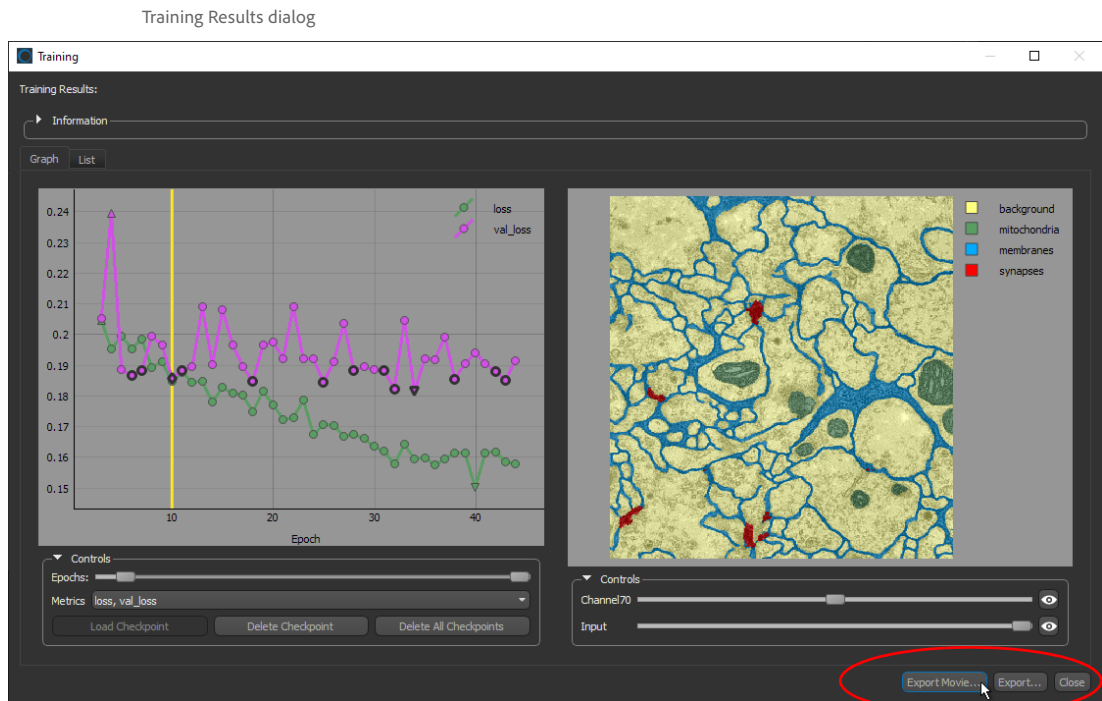
Training dialog



Export Visual Feedback

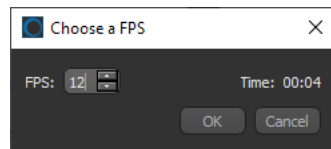
You should note that the option to export the graph and visual feedback image sequence as a video file is now available from the Training Results dialog for models with the checkpoint cache and visual feedback options enabled.

The **Export Movie** option is circled on the following screen capture.



Do the following to export a video of the plotted graph and visual feedback image sequence:

1. Right-click the required model in the Deep Learning Tool and then choose **Display Training History** and the appropriate training session in the pop-up menu. The Training Results dialog appears.
2. Click the **Export Movie** button.
3. Choose the required frames-per-second setting (FPS) in the Choose an FPS dialog, as shown below.

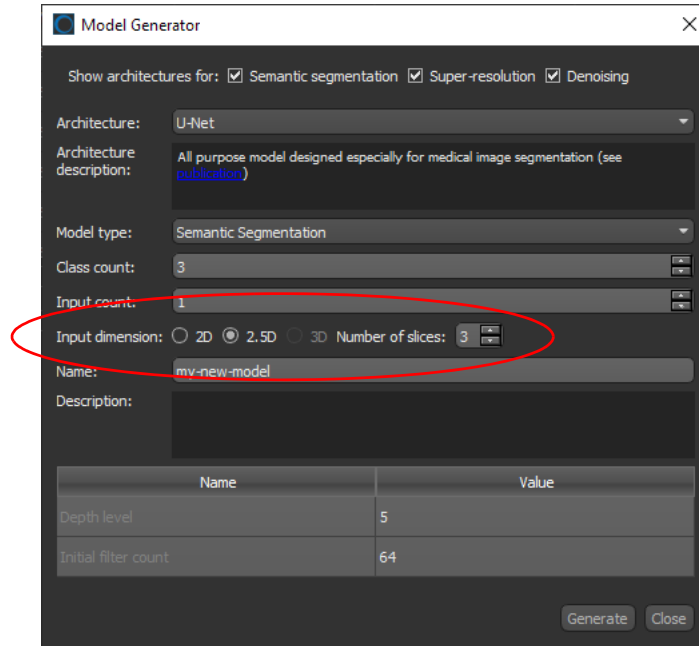


4. Click **OK** and then choose a file name and type — AVI, MKV, or animated GIF — in the Export Visual Feedback to File dialog.
5. Click **Save**.

Model Generator

This software release includes a minor refactoring of the Model Generator dialog. You should note that the input dimension options, circled below, are now listed as 2D, 2.5D, and 3D.

Model Generator dialog



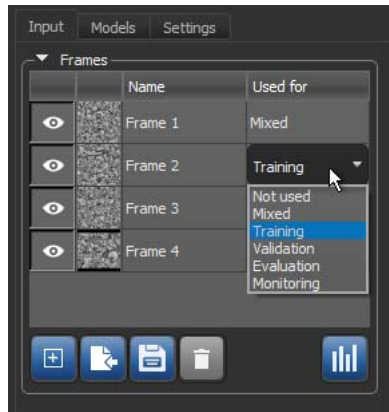
Segmentation Wizard

The following new features and updates are available for the Segmentation Wizard in this software release.

Frame Role Assignment

The role assignment for frames has been expanded for Dragonfly 2022.1 to include the options 'Not used', 'Training', 'Validation', and 'Evaluation'. Previously, these roles were limited to 'Mixed' and 'Monitoring'.

Input tab



The following settings are available for frames.

Frame assignments

	Description
Not used	The frame will not be considered.
Mixed	The frame will be randomly split into training, validation, and evaluation patches. NOTE This is default setting for frames.
Training	The frame will be used exclusively to learn model parameters.
Validation	The frame will be used exclusively for model validation during training. NOTE Applicable for deep model training only.
Evaluation	The frame will be used to calculate model scores.
Monitoring	The frame will be used to show visual feedback during training. NOTE Only one frame can be designated for visual feedback. If you set a second frame to 'Monitoring', the original monitoring frame will be reset to 'Mixed' automatically.

Frame Statistics

The Frame Statistics dialog was updated to provide additional information about labeling and the set usage of each frame.

Click the **Show Statistics** button in the Frames box on the Input tab to open the Frame Statistics dialog, which is shown in the following screen capture.

Frame Statistics dialog

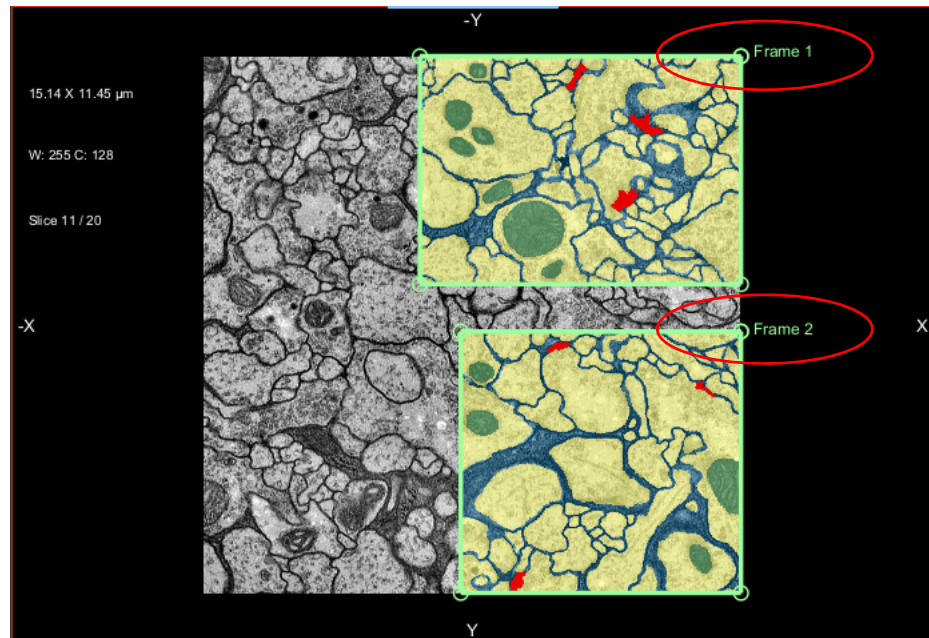
	Frame 3 (Training)	Frame 1 (Mixed)	Frame 2 (Mixed)	Totals
Total voxels	451704	1048576	594692	2094972
Voxels used	451704 (100%)	1048576 (100%)	594692 (100%)	2094972 (100%)
background	331594 (73.41%)	774115 (73.83%)	437885 (73.63%)	1543594 (73.68%)
mitochondria	30368 (6.72%)	47550 (4.53%)	34217 (5.75%)	112135 (5.35%)
membranes	86661 (19.19%)	221797 (21.15%)	114732 (19.29%)	423190 (20.20%)
synapses	3081 (0.68%)	5114 (0.49%)	7858 (1.32%)	16053 (0.77%)

Voxels used by the training algorithm include all of the labeled voxels under the mask area (if defined) and may include validation and test areas.
Class ratio represents a percentage of voxels associated with a specified class label within the training data.

Frame Names and Fitting

You should note that frame names now appear in the main view, as circled below. You should also note that frames can be fit by simply clicking the frame or selecting it on the Input panel. Multiple frames can also be fit automatically if they are on the same slice.

Segmentation Wizard workspace

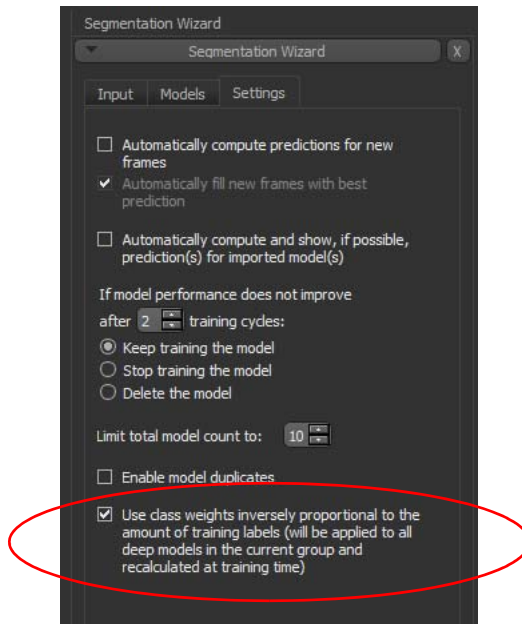


Data Proportional Class Weights

To improve the training of semantic segmentation models in cases with significant class imbalances, this software release provides the option to use class weights that are inversely proportional to the labeled training data.

Open the Settings tab, shown below, to select data proportional class weights for training deep models. If not checked, uniform weights will be applied.

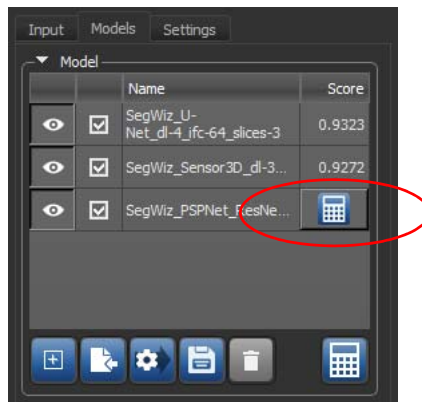
Settings tab



Computing Model Scores

You can now choose to compute the score for a particular model by clicking the **Compute Score** button, circled below, in the Model list on the Models tab.

Models tab



NOTE You still compute a global update by clicking the **Compute All Scores** button, which is below the models list.

Scalar Generator Updates

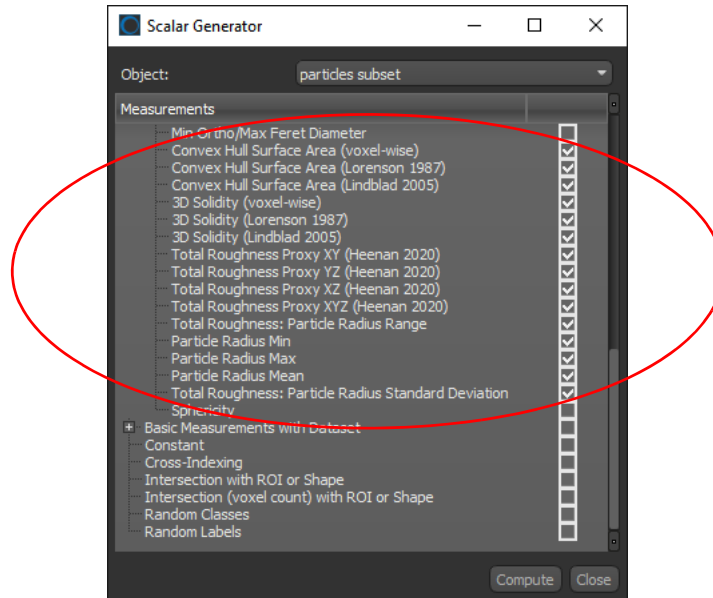
A number of new measurements are available in this software release for characterizing and measuring object properties, as well as for cross-indexing.

Estimations of Roughness

Dragonfly 2022.1 provides a number of new 3D measurements for estimating the surface 'roughness' of quasi-spherical particles or objects. Roughness, which plays an important role in various processes, such as for the quality assurance of powders, can be defined as the deviation of a real surface from its ideally smooth form.

Right-click a multi-ROI and then choose **Scalar Generator** in the pop-up menu. Roughness estimators, as well as convex hull surface area measurements, are available in the **Basic Measurements** category, as circled below.

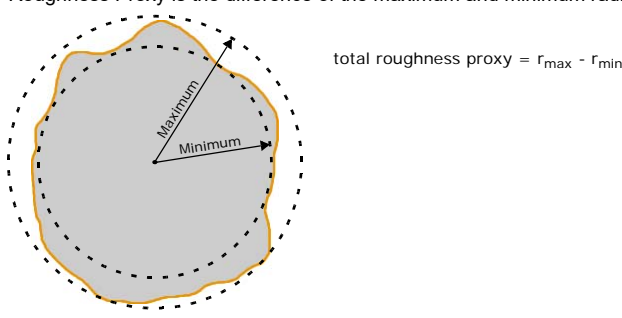
Scalar Generator



The following are available in the Scalar Generator for computing roughness and convex hull surface areas. You should note that in many cases roughness cannot be accurately characterized using a single parameter.

Convex hull and roughness measurements

	Description
Convex Hull Surface Area (voxel-wise)	Is the surface area of the convex hull of the particle, computed voxel-wise, i.e. the area of the exposed faces of voxels is summed.
Convex Hull Surface Area (Lorenson 1987) ¹	Is the surface area of the convex hull of the particle, computed using the marching cubes algorithm.
Convex Hull Surface Area (Lindblad 2005) ²	Is the surface area of the convex hull of the particle, computed using the Lindblad surface area estimator method. NOTE The Lindblad surface area estimator is usually a more robust measurement than the voxel-wise method.

	Description
3D Solidity (voxel-wise)	<p>Is the ratio of the surface area to the convex hull surface area. A value of 1 signifies a perfectly smooth and solid distinct object, while a value less than or greater than 1 signifies an object having an irregular boundary or that contains holes.</p> <p>NOTE In this case, measurements of surface area are computed voxel-wise.</p>
3D Solidity (Lorensen 1987) ¹	<p>Is the ratio of the surface area to the convex hull surface area. A value of 1 signifies a perfectly smooth and solid distinct object, while a value less than or greater than 0 signifies an object having an irregular boundary or that contains holes.</p> <p>NOTE In this case, measurements of surface area are computed using the marching cubes algorithm.</p>
3D Solidity (Lindblad 2005) ²	<p>Is the ratio of the surface area to the convex hull surface area. A value of 1 signifies a perfectly smooth and solid distinct object, while a value less than or greater than 1 signifies an object having an irregular boundary or that contains holes.</p> <p>NOTE In this case, measurements of surface area are computed using the Lindblad surface area estimator.</p>
Total Roughness Proxy XY Total Roughness Proxy YZ Total Roughness Proxy XX Total Roughness Proxy XYZ (Heenan 2020) ³	<p>Total Roughness Proxy XY/YZ/XZ is a proxy measurement that reports the roughness of particles, which are pre-supposed to be approximately spherical. A marching cubes mesh of the particle is computed and then resampled along the particle's median plane in XY, YZ, or XZ. In that plane, the maximum and minimum radius of the resampled surface contour is computed from the object's centroid. The Total Roughness Proxy is the difference of the maximum and minimum radius, as shown below.</p>  <p style="text-align: center;">total roughness proxy = $r_{\max} - r_{\min}$</p> <p>The Total Roughness Proxy XYZ reports the difference of the minimum radius observed over all three planes from the maximum observed over all three planes.</p> <p>NOTE This measurement is based on the method proposed by Thomas Heenan² and should be considered as only a proxy for roughness. In addition, metrics such as this can possess fractal properties and are dependent upon characterization resolution both in terms of voxel or spatial resolution and the angular increment.</p>
Total Roughness: Particle Radius Range Total Roughness: Particle Radius Standard Deviation	<p>Are measurements that report the roughness of particles, which are pre-supposed to be approximately spherical. A marching cubes mesh of the particle is computed, and then the radius is evaluated for all positions on the surface of that mesh from the object's centroid.</p> <p>Total Roughness: Particle Radius Range... Reports the difference between the maximum radius (not constrained to any planes) and the minimum radius.</p> <p>Total Roughness: Particle Radius Standard Deviation... Reports the standard deviation of all radii evaluated.</p>
Particle Radius Min Particle Radius Max Particle Radius Mean	<p>Are measurements that report the radius of particles. A marching cubes mesh of the particle is computed, and then the radius is evaluated for all positions on the surface of that mesh from the object's centroid.</p> <p>Particle Radius Min... Reports the minimum of all evaluated radii.</p> <p>Particle Radius Max... Reports the maximum of all evaluated radii.</p> <p>Particle Radius Mean... Reports the mean of all evaluated radii.</p>

¹ William E. Lorensen, Harvey E. Cline, *Marching Cubes: A High Resolution 3D Surface Construction Algorithm*. ACM SIGGRAPH Computer Graphics, 21(4), July 1987, pp 163-169. DOI:<https://doi.org/10.1145/37402.37422>.

² Joakim Lindblad, *Surface area estimation of digitized 3D objects using weighted local configurations*. Image and Vision Computing, 23, 2005, pp 111-122. DOI:[10.1016/j.imavis.2004.06.012](https://doi.org/10.1016/j.imavis.2004.06.012).

³ Thomas Heenan, Alice Llewellyn, Andrew Leach, Matthew Kok, Chun Tan, Rhodri Jervis, Dan Brett, Paul Shearing, *Resolving Li-Ion Battery Electrode Particles Using Rapid Lab-Based X-Ray Nano-Computed Tomography for High-Throughput Quantification*. Advanced Science, 7(12), June 2020. DOI:[10.1002/adv.202000362](https://doi.org/10.1002/adv.202000362).

Estimation of Sphericity

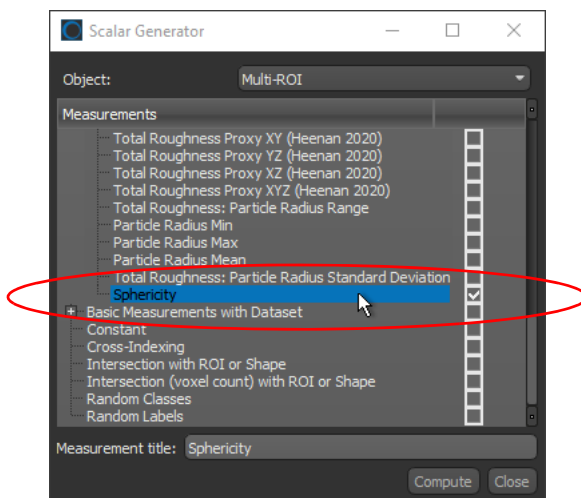
As an additional metric to characterize the 3D shape of particles, this Dragonfly release provides an estimator for sphericity that leverages the relation between the particle volume and surface area. This ratio, which can quickly estimate 3D sphericity, is computed as follows:

$$\frac{\left(6 \pi^2 V_p\right)^{\frac{2}{3}}}{A_p}$$

In the above, V_p is the volume of the particle and A_p is the surface area of the particle. In this case, the surface area is computed using the Lindblad surface area estimator method.

Right-click a multi-ROI and then choose **Scalar Generator** in the pop-up menu to open the Scalar Generator dialog. Sphericity is available in the **Basic Measurements** category, as circled below.

Scalar Generator



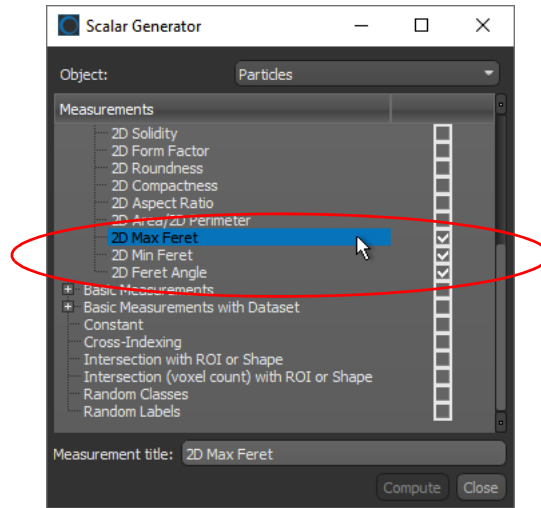
NOTE For more information about the implemented surface area estimator method, refer to Joakim Lindblad, *Surface area estimation of digitized 3D objects using weighted local configurations*. Image and Vision Computing, 23, 2005, pp 111-122. DOI:[10.1016/j.imavis.2004.06.012](https://doi.org/10.1016/j.imavis.2004.06.012).

Feret Measurements

Measurements of the maximum and minimum Ferets, as well as 2D Feret angles, are now available in the Scalar Generator for single-slice multi-ROIs. You should note that Ferets are computed from the center of the voxels that comprise the generated convex hull of each labeled object.

Right-click a multi-ROI and then choose **Scalar Generator** in the pop-up menu to open the Scalar Generator dialog. Feret measurements are available in the **2D Measurements** category, as circled below.

Scalar Generator



The following Feret measurements are available in the Scalar Generator for 2D multi-ROIs.

2D Feret measurements

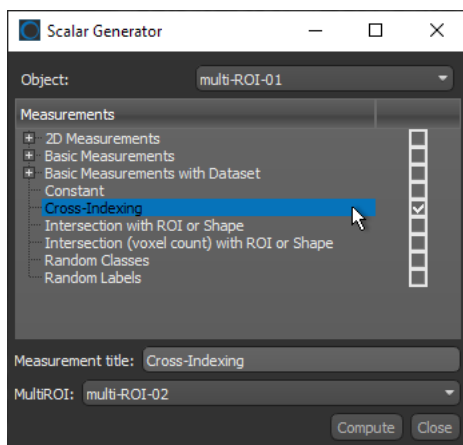
	Description
2D Max Feret	Is the longest distance between any two parallel tangents along each labeled object's convex hull. Can also be referred to as the maximum caliper diameter.
2D Min Feret	Is the shortest distance between any two parallel tangents along each labeled object's convex hull. Can also be referred to as the minimum caliper diameter.
2D Feret Angle	Is the angle (0 to 180 degrees) of the 2D max Feret.

Cross Indexing

For multi-ROIs with scalar values, the new Cross-Indexing option lets you cross-index the label number of the selected multi-ROI's classes to the intersecting classes of another multi-ROI.

As shown below, you can choose a measurement title and the cross-indexed multi-ROI in the Scalar Generator dialog.

Scalar Generator



As shown in the example below, the Cross-Indexing column shows the intersecting label index of the referenced multi-ROI. You should note that a value of 0 indicates that the label of the selected multi-ROI does not intersect with any labels of the referenced multi-ROI. In addition, in cases in which a label intersects with multiple labels, the first intersecting label will be reported.

Exported scalar values

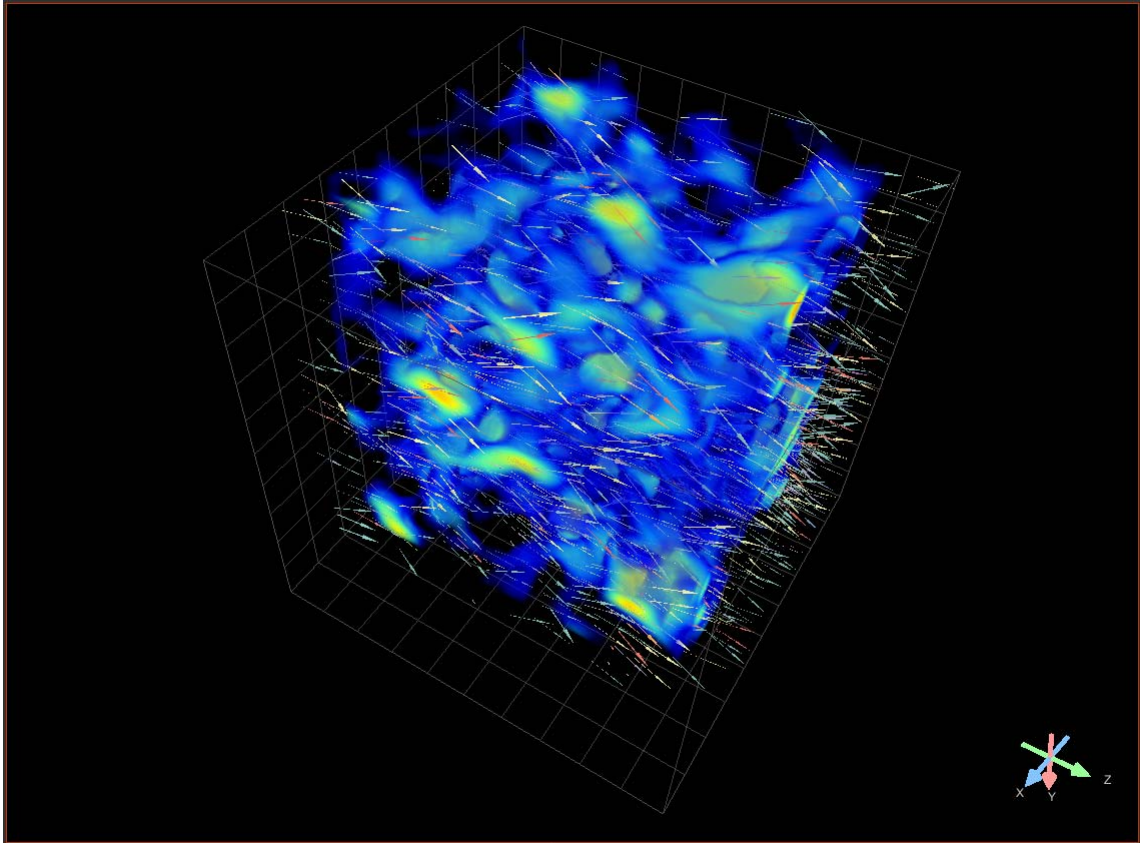
A	B	C	D	E	F
Time Step	Label Index	Name (NA)	Volume (μm^3)	Surface Area (interpolated) (μm^2)	Cross-Indexing
0	1		328.59	262.69	15
0	2		117.64	132.05	22
0	3		116.49	120.52	9
0	4		493.03	344.74	4
0	5		156.25	240.14	17

Vector Fields from Datasets

This software release provides the option to generate vector fields from datasets. For example, to further examine pressure and velocity data published from permeability simulations created in Dragonfly's new **Porous Microstructure Analysis (PuMA)** module (see [Porous Microstructure Analysis \(PuMA\)](#) on page 6).

A vector field generated from a PuMA permeability simulation is shown below.

Vector field within a pore network model

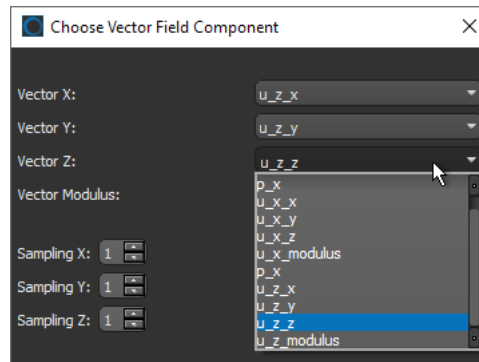


Do the following to create a vector field from datasets:

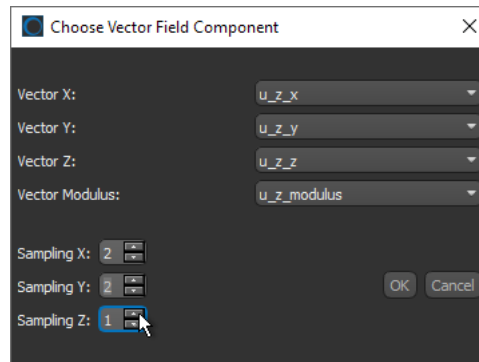
1. Right-click the datasets that you want use to generate the vector field in the Data Properties and Settings panel and then choose **Generate Vector Field from Datasets** in the pop-up menu.

NOTE You need to select at least two datasets to access the menu item.

2. Select the datasets that will provide the X, Y, and Z vectors in the Choose Vector Field Component dialog, as shown below, in the Vector X, Y, and Z drop-down menus.



3. Select the dataset that will provide the vector modulus in the Vector Modulus drop-down menu.
4. Set a sampling rate, as required.

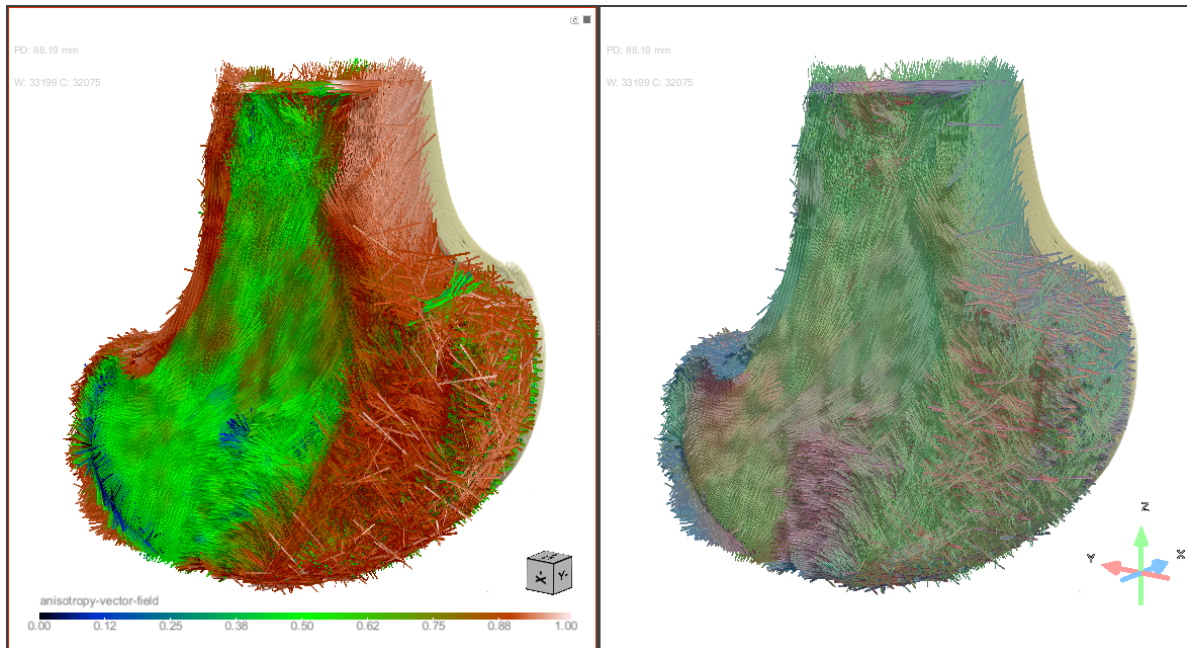


5. Click **OK** to generate the vector field.
The generated vector field appears as a new item on the Data Properties and Settings panel. You can examine the vector field in a 3D view.

Anisotropy Vector Fields

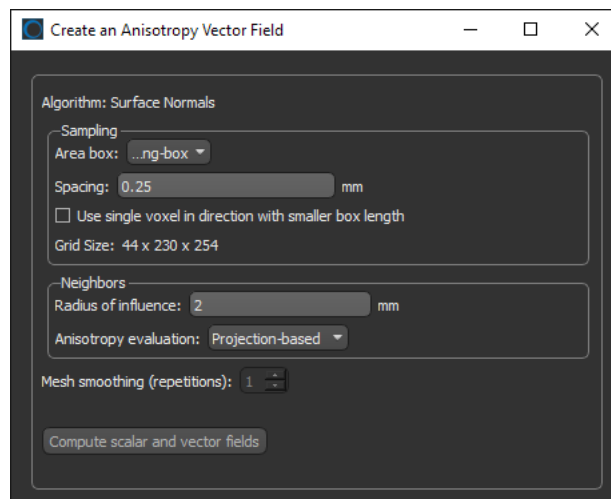
3D modeling of anisotropy can help determine associations between observed structural features and the mechanical function of a bone. With the property of being directionally dependent, anisotropy is presented as a 3D vector field in which color scales represent magnitude or direction and density is configurable. An example of a vector field computed for segmented trabecular bone is shown below.

Mapping of surface normal anisotropy by magnitude (on left) and direction (on right)



Right-click the required region of interest or mesh in the Data Properties and Settings panel and then choose **3D Modeling > Create an Anisotropy Vector Field** to open the dialog shown below.

Create an Anisotropy Vector Field dialog



TM021-A-11

The following settings are available for creating anisotropy vector fields.

Settings for creating anisotropy vector fields

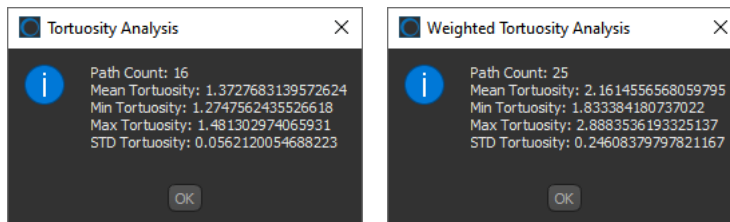
	Description
Algorithm	<p>The Surface normals algorithm is based on the construction of a surface mesh populated by a set of vectors perpendicular to the mesh faces with their magnitude being proportional to the local mesh face area.</p> <p>NOTE The degree of anisotropy (DA) is a measure of how highly oriented substructures are within a volume. For an isotropic (perfectly oriented) system, the degree of anisotropy would be equal to 0. As a system becomes more anisotropic (less well-oriented), the DA increases to some value less than or equal to 1.</p>
Sampling	<p>Lets you choose the sampling settings as follows:</p> <p>Area box... Defines the area for computing the vector field. Box shapes can be resized and/or reoriented as required. You can also add multiple boxes to compute anisotropy in different orientations.</p> <p>Spacing... Determines the distance between the random points in the analysis area. You can also limit computations to a single voxel in the direction of the smallest length of the selected area box by checking the 'Use single voxel in direction with smaller box length' option.</p> <p>Grid size... Indicates the current grid size, which is computed as: area box lengths/spacing.</p>
Neighbours	<p>Lets you choose the sampling settings as follows:</p> <p>Radius of influence... Defines the kernel size, or elementary volume, within which anisotropy will be evaluated. You should note that a too small radius of influence may result in a low signal-to-noise ratio, while a too high radius can result in averaging and edge effects.</p> <p>Anisotropy evaluation... Lets you choose an evaluation method — Projection-based or Eigenvalue-based. You should note that both methods provide similar results, although you may find that the projection-based method is slightly more sensitive.</p>
Mesh smoothing	<p>Determines the number of times that the mesh obtained from the input ROI will be smoothed before anisotropy is computed.</p> <p>NOTE Selecting one or two iterations usually provides for the most accurate results.</p>

NOTE Dragonfly also provides a dedicated module for advanced bone analysis that includes a guided workflow with automated segmentation of cortical and trabecular bone, morphometric measurements, additional options for measurements of anisotropy, and volume fraction mapping. Go to www.theobjects.com/dragonfly/bone-analysis.html for additional information about the Bone Analysis module.

Tortuosity Analysis for Graphs

As a new feature for computed graphs, you can analyze graph tortuosity and throat-weighted tortuosity between selected input and output boxes. You should note that tortuosity is a measure of the departure of a porous medium from the ideal system made of straight and parallel capillaries. Tortuosity analysis and throat-weighted analysis results — Mean, Min, Max, and STD — appear as shown below.

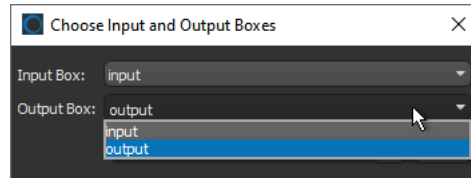
Tortuosity analysis results (left) and throat-weighted tortuosity analysis results (right)



Analyzing Graph Tortuosity

Do the following to analyze tortuosity within a graph of porous media:

1. Add box shapes that define the input and output of the segment of the graph that you want to analyze.
2. Right-click the required graph in the Data Properties and Settings panel and then choose **Graph Tortuosity Analysis** in the pop-up menu.
3. Choose the required input and output boxes, as shown below.

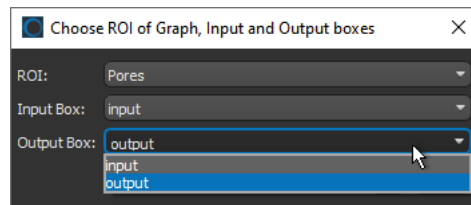


4. Click **OK** to compute tortuosity measurements within the selected segment.

Analyzing Graph Throat-Weighted Tortuosity

Do the following to analyze throat-weighted tortuosity within a graph of porous media:

1. Add box shapes that define the input and output of the segment of the graph that you want to analyze.
2. Right-click the required graph in the Data Properties and Settings panel and then choose **Graph Throat Weighted Tortuosity Analysis** in the pop-up menu.
3. Choose the region of interest used to compute the graph, as well as the required input and output boxes, as shown below.



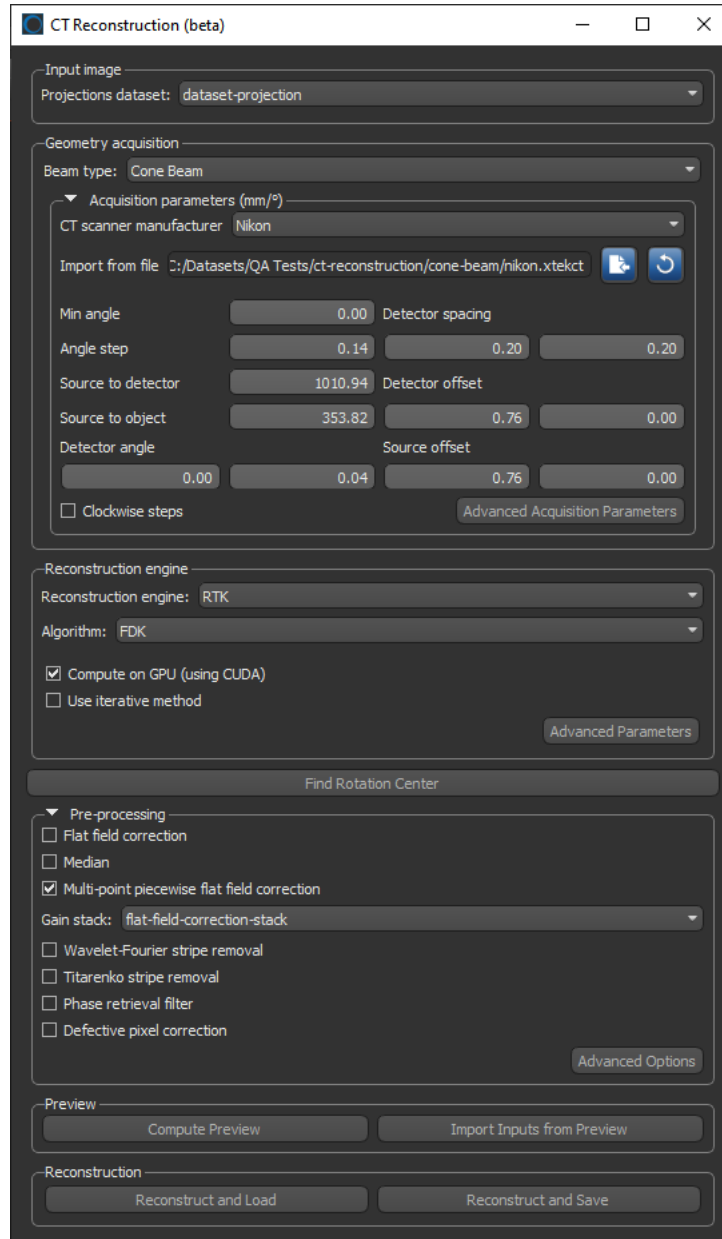
4. Click **OK** to compute throat-weighted tortuosity measurements within the selected segment of the graph.

CT Reconstruction

This software release features a refactoring of the CT Reconstruction dialog, as well as the integration of RTK for the reconstruction of parallel-beam projections and the addition of SART for the reconstruction of cone-beam projections. You should note that RTK is an open-source software package based on the Insight Toolkit (ITK).

Choose **Workflows > CT Reconstruction** on the menu bar to open the CT Reconstruction dialog, shown below.

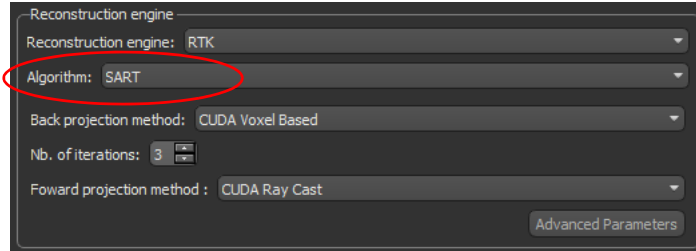
CT Reconstruction dialog



Input image... Lets you choose the projection dataset that you want to reconstruct.

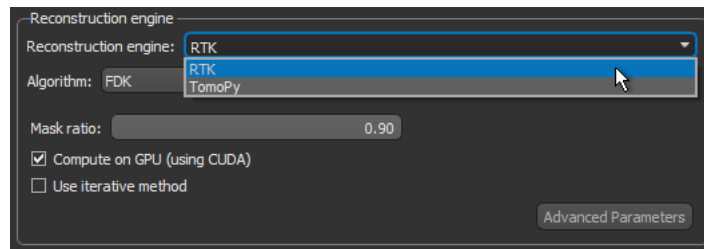
Geometry acquisition... Lets you import the geometry acquisition parameters from a text file or to manually enter the geometry.

Reconstruction engine... Lets you choose a reconstruction engine — RTK or TomoPy — as well as an algorithm and other settings for reconstructing projection data. You should note that this software release includes an implementation of the Simultaneous Algebraic Reconstruction Technique (SART) iterative algorithm for reconstructing cone-beam projections, as shown below.



NOTE Refer to the following paper for more information about SART: A.H.Andersen, A.C.Kak, *Simultaneous Algebraic Reconstruction Technique (SART): A superior implementation of the ART algorithm*. Ultrasonic Imaging, Volume 6, Issue 1, January 1984, Pages 81-94 ([https://doi.org/10.1016/0161-7346\(84\)90008-7](https://doi.org/10.1016/0161-7346(84)90008-7)).

In addition, the RTK reconstruction engine with the FDK algorithm is now available for parallel-beam reconstructions, as shown below.



Find Rotation Center... Opens the CT Rotation Finder dialog, in which you can find and apply the optimal rotation center offset.

Pre-processing... The Pre-processing options let you choose to apply flat-field corrections, median filtering, and other corrections to improve image quality. The available options now include a multi-point piecewise flat field correction option for removing ring artefacts that can influence CT-based measurements.

Preview... Lets you compute previews at the selected settings, as well as to import the settings from a selected preview.

Reconstruction... Lets you reconstruct projections at the selected settings. You can choose to automatically load the computed reconstruction into Dragonfly or to reconstruct and save the selected dataset. You may need the latter if your system memory is not sufficient for loading reconstructed datasets.

NOTE The Output dimensions box, which was previously available to show the properties of the output dataset, was deprecated in this software release. These properties are not editable and were previously provided for informational purposes only.

MC X-Ray

For MC X-Ray, this software release includes the option to display the results of BSE and EDS maps. You should note that MC X-Ray lets you simulate electron scattering in materials in order to correlate X-Ray emission to composition in quantitative X-ray microanalysis. By simulating X-ray spectra, it is possible to establish the optimum conditions to perform a specific analysis, as well as to establish detection limits or to explore possible peak overlaps.

Choose **Workflows > MC X-Ray Simulator** to open the MC X-Ray dialog. In MC X-Ray, you can compute the complete X-ray spectra from the simulation of electron scattering in solids of various types of geometries and allows for up to 256 different regions in the materials having the shape of spheres, cylinders, and combinations of horizontal and vertical planes. All of these regions can have a different composition.

NOTE The MC X-Ray module is only available as beta in this software release.

Slice Registration

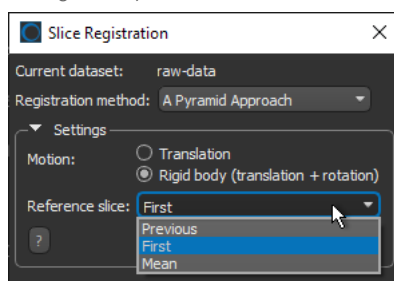
A number of updates are available for Dragonfly's Slice Registration module, which lets you automatically align slices within a 3D image stack. You should note that building a consistent stack of images helps ensure the accuracy of subsequent processing and analysis.

Additional Registration Method

A new registration method, known as 'A Pyramid Approach', is now available for registering image slices. This registration method provides automated sub-pixel registration by minimizing the mean square difference of intensities between a reference and target image slices.

Right-click the image stack that you need to align in the Data Properties and choose **Slice Registration** in the pop-up menu to open the Slice Registration panel, shown below.

Slice Registration panel



The following settings are available for the 'A Pyramid Approach' registration method.

Settings for 'A Pyramid Approach'

	Description
Motion	Lets you choose the type of motion(s) that will be allowed when applying the geometric transform to register image slices. Translation... Sets a translational transformation as the motion model. Rigid body (translation + rotation)... Sets a translational and rotational transformation as the motion model.
Reference slice	Lets you choose the reference slice — Previous, First, or Mean — to which other slices in the image stack will be registered.
Information	Opens the Acknowledgment and Reference dialog, in which the original author is credited and the reference publication is cited.

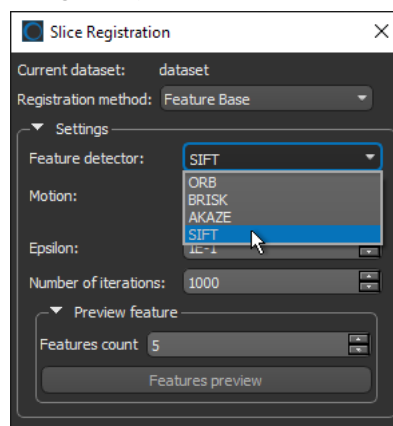
NOTE This registration method is based on the following paper: P. Thévenaz, U.E. Ruttimann, M. Unser, *A Pyramid Approach to Subpixel Registration Based on Intensity*. IEEE Transactions on Image Processing, Vol. 7, No. 1, Pages 27-41, January 1998 (doi: [10.1109/83.650848](https://doi.org/10.1109/83.650848)).

Additional Feature Detector

An additional feature detector, known as SIFT (scale-invariant feature transform), is now available whenever you work with the Feature Base registration method. In this case, keypoint detectors and extractors are applied to detect stable keypoints and to select the strongest features. In many cases, SIFT can identify keypoints among clutter and under partial occlusion as it is invariant to uniform scaling, orientation, illumination changes, and is partially invariant to affine distortion.

Choose **Feature Base** as the Registration method in the Slice Registration dialog and then **SIFT** as the Feature detector, as shown below.

Slice Registration panel

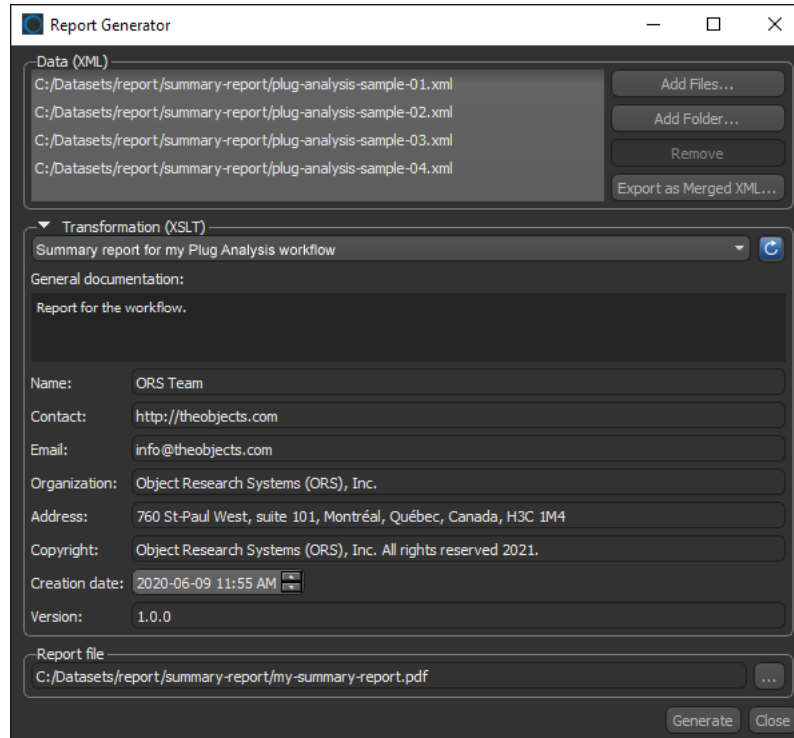


Report Generator

As an update for Dragonfly's Report Generator, you can now create summary reports that include and summarize the results from a number of analyses.

Choose **Utilities > Report Generator** to open the Report Generator dialog, shown below. You can then add the analysis results for multiple samples, select a summary report template, and then generate your summary report.

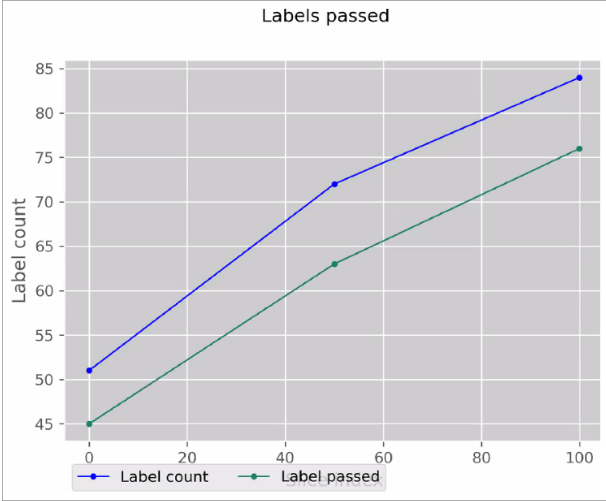
Report Generator dialog



The following settings are available in the Report Generator dialog for creating summary reports. Additional information about reports is available in the Developer Documentation for Dragonfly 2022.1 (see [Reports](#) on page 51).

Report Generator settings

	Description
Data (XML)	<p>Lets you choose the data that you want to include in generated reports.</p> <p>Add Files... Opens the Select the input file(s) dialog, in which you can choose the XML files for the generated report.</p> <p>Add Folder... Opens the Select the input folder dialog, in which you can choose the folder that contains the XML files you want to include in the generated report. In this case, all XML files in the selected folder will be added to the Data (XML) box.</p> <p>NOTE The paths in selected XML files will be updated automatically to avoid having to copy referenced files and folders.</p> <p>Remove... Lets you remove a selected XML file.</p> <p>Export as Merged XML... Exports all of the added XML files to a single XML file for debugging XSLT transformations.</p>

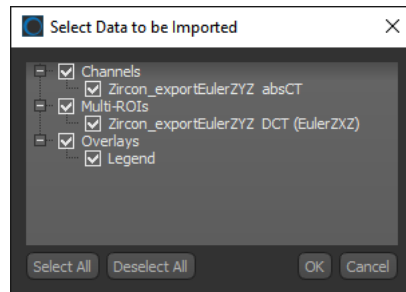
	Description
Transformation (XSLT)	<p>Lets you choose a report template from available XSLT files. XSLT (extensible stylesheet language transformations) is a language for transforming XML documents into other XML documents or formats, such as PDF or HTML for web pages.</p> <p>NOTE As shown below, customized reports can include additional data, such plots of labels counted and labels passed, for all included input files.</p>  <p>NOTE Custom report templates can be developed upon request. Contact your sales representative at sales@theobjects.com for more information about customized reports.</p>
Report file	Lets you choose a file name and location for generated reports.

H5 File Importer

For Dragonfly Pro users, this software release includes improvements for importing files created with Xnovo’s GrainMapper3D software (*.h5 extension).

Choose **File > Import GrainMapper3D Result File (h5)** on the menu bar to import a selected GrainMapper3D file. As shown below, you can now select which data objects to import in the Select Data to be Imported dialog, as shown below.

Select Data to be Imported dialog



NOTE GrainMapper3D, which provides non-destructive 3D crystallographic imaging through LabDCT on ZEISS Xradia 520/620 Versa X-ray microscopes made for laboratory use, is a registered trademark of Xnovo Technology ApS.

NOTE This option is available for Dragonfly Pro only. Contact sales@theobjects.com for information about the availability of this version of Dragonfly

Image Loader

Dragonfly's Image Loader now supports JPEG 2000, as well as previews and settings for importing image data saved in the ORS Object file format.

Support for JPEG 2000

This software release includes support for importing files saved in the JPEG 2000 (*.jp2 extension) file format, as well as for exporting files in the JPEG 2000 file format.

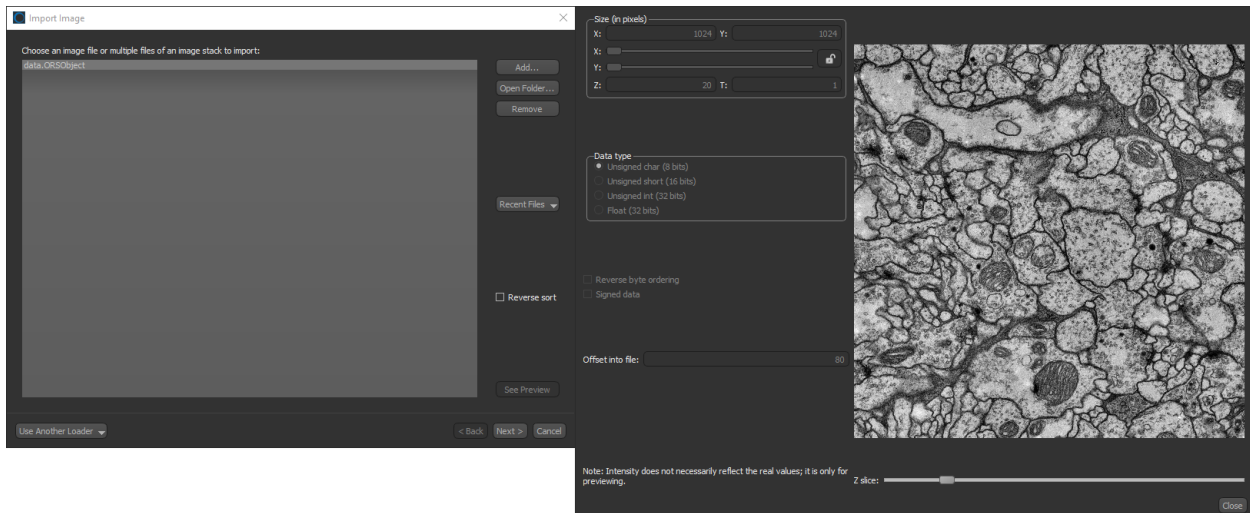
Although not widely adopted, the lossy JPEG 2000 file format can provide better compression performance with improved image quality compared to the original JPEG file format. A higher dynamic range is also supported by this format, with no limit to image bit depth.

Previews and Settings for ORS Object files

You can now preview files saved in the ORS Object (*.ORSObject extension) file format before they are imported into Dragonfly. This update also includes the option to modify the settings for image sampling and spacing, invert axes and apply axis transformations, as well as to crop selected files before loading.

Select the file you want to preview in the Import Image dialog and then click the **See Preview** button to open the Preview window, as shown below. Information about the composition of the image file, as well as a Z-slice slider for scrolling through the image slices, is available in the Preview window.

Image Loader preview

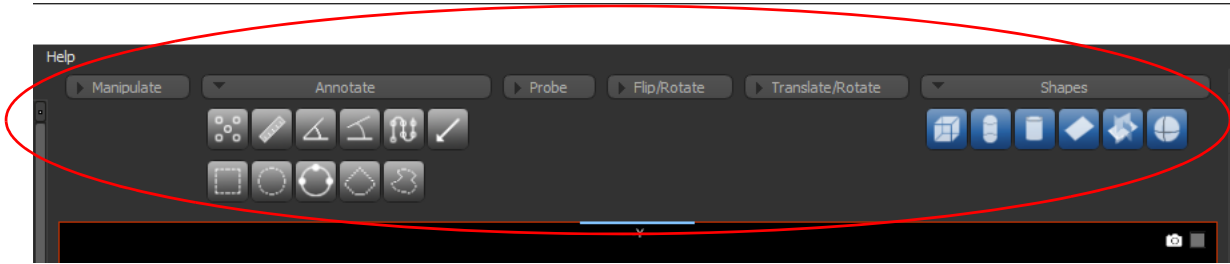


NOTE Previews are only available for ORS Object files that contain a single channel.

Workspace Panel Reformatting

To help optimize your workspace, this software release includes a minor reformatting of the tools and settings panels available by default on the Main tab. In this software release, collapsed panels that are docked at the top of the workspace will only take a minimum amount of space. This can let you better customize your workspace, as shown below.

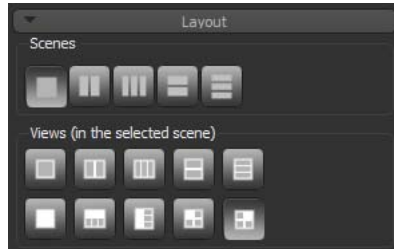
Dragonfly workspace



Layout Panel

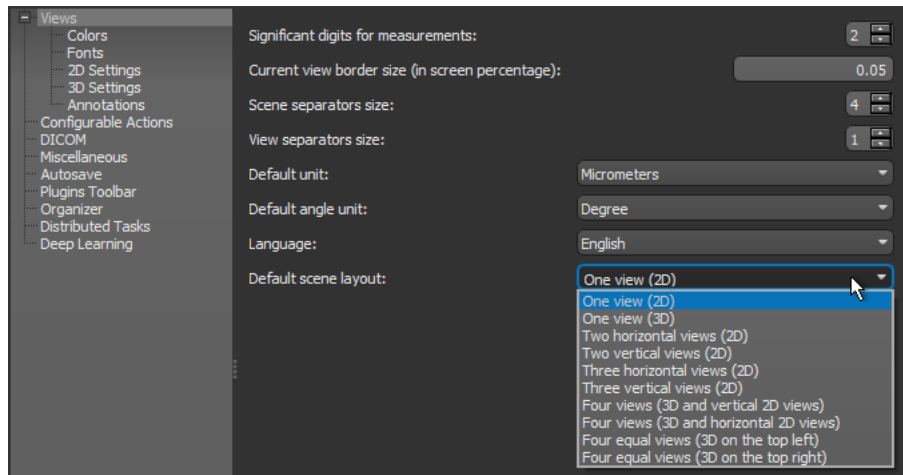
The updated Layout panel for Dragonfly 2022.1, shown below, includes a more comprehensive collection of buttons for setting the number and type of views in the selected scene.

Layout panel



You should note that any of the scene views layouts can be selected as the default scene layout in the Preferences dialog, as shown below.

Views preferences



TM021-A-11

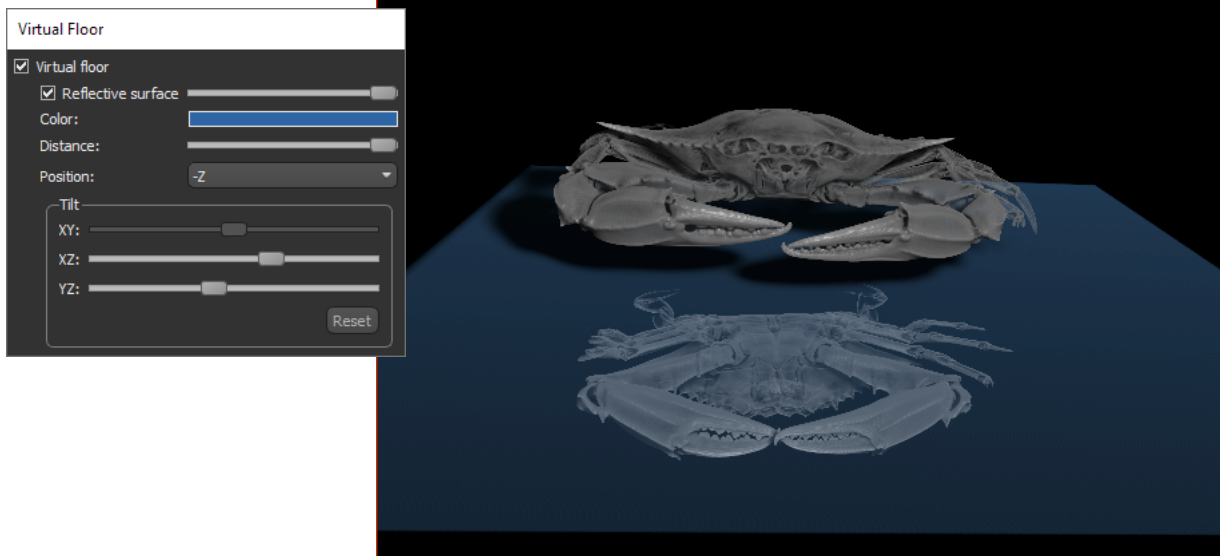
3D Visualizations

A number of new options and settings are available in this software release to help optimize your 3D visualizations.

Virtual Floor Panel

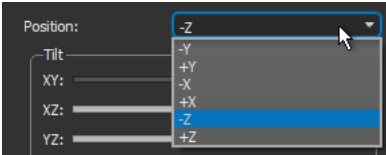
This software release features a new Virtual Floor panel that lets you fine-tune the floor settings. The Virtual Floor panel, shown below, is available on the left sidebar.

Virtual Floor panel and rendering with a virtual floor



The following settings are available for virtual floors. You should note that virtual floors are computed in reference to the selected dataset and are bound to its bounding box.

Virtual floor settings

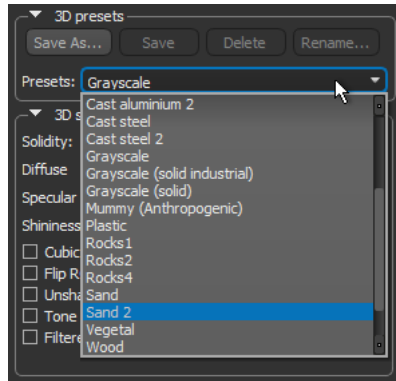
	Description
Virtual floor	If selected, a virtual floor will appear in the selected 3D view.
Reflective surface	If selected, the surface of the virtual floor will reflect the visible objects in the 3D view. Reflective surface slider... Lets you control the opacity and reflectiveness of the floor.
Color	Lets you choose a floor color in the Color Choose dialog.
Distance	Lets you adjust the distance between the floor and the objects in the 3D view.
Position	Lets you choose the position of the floor — +X, -X, +Y, -Y, +Z, or -Z — as shown below. 
Tilt	Lets you fine-tune the position of the floor by applying tilts up to 45° along the XY, XZ, and YZ axes.

NOTE In previous versions, the floor was computed automatically from the 'up' position of the camera.

3D Presets

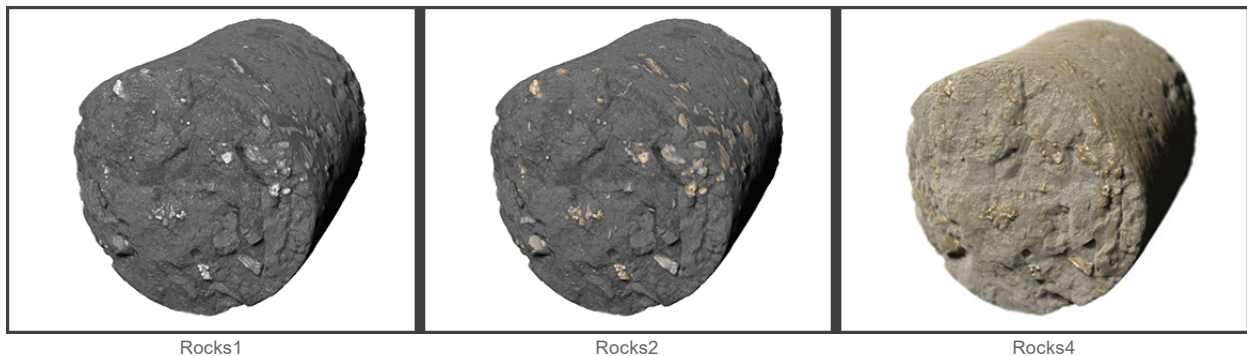
This software release provides a number of new 3D presets for core samples and organic material, as well as bi-tone presets that you let you use black backgrounds for creating dramatic images. You should note that applying a 3D preset lets you quickly apply 3D settings, scene's views properties, lighting effects, focus, and LUTs to optimize 3D visualizations. 3D presets are available for the selected dataset on the Data Properties and Settings panel, as shown below.

3D presets



Below are examples of the new 3D presets for core samples.

3D presets for core samples



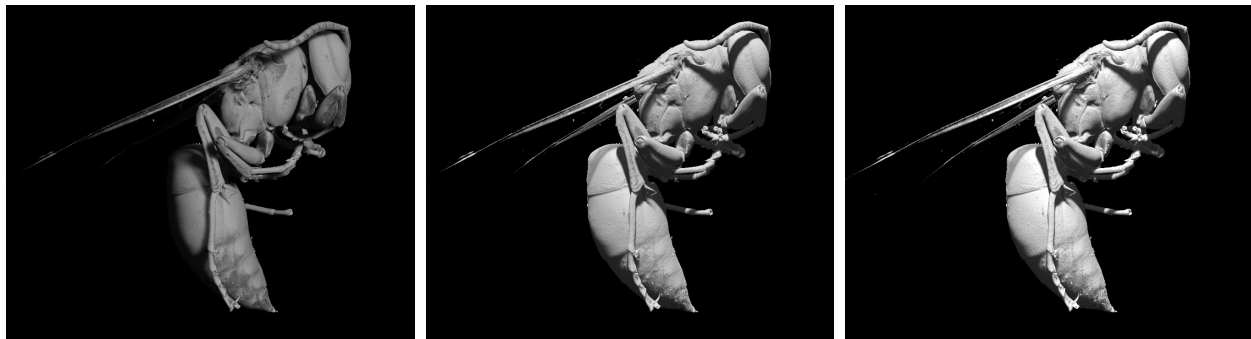
Rocks1

Rocks2

Rocks4

Below are examples of the new bi-tone 3D presets.

Bi-tone 3D presets



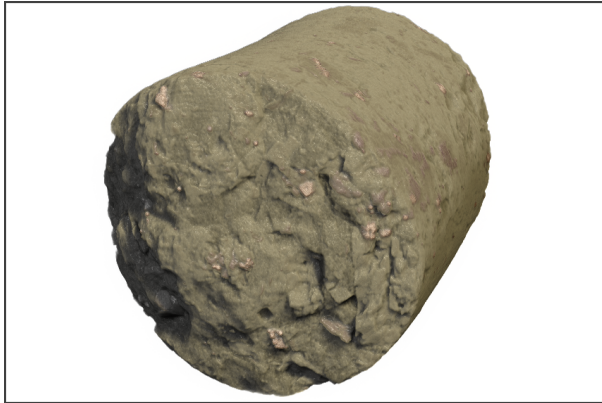
Bitone1

Bitone2

Bitone3

Below are examples of the new 3D presets for sand and wood.

3D presets



Sand2

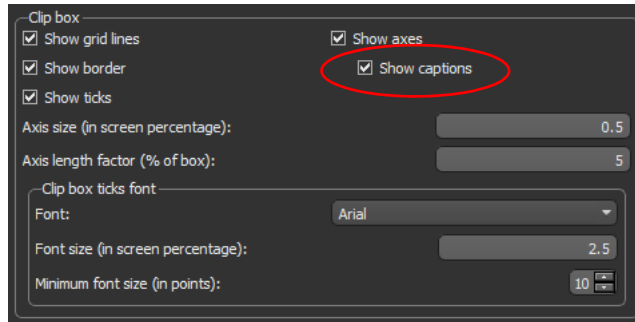


Wood

Clip Box Preferences

A new preference, 'Show captions', circled below, is now available to show or hide the axis captions of clip boxes in 3D views by default.

3D Settings preferences



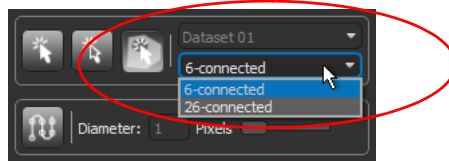
Scene's Views Properties Settings

The 'Accurate depth sorting' item on the Scene's Views Properties panel was deprecated in Dragonfly 2022.1. In this new release, accurate depth sorting is activated automatically through the 'Maximize quality' item on the Scene's Views Properties panel. This setting now changes both the raycasting step, as well as enables accurate depth sorting to remove dithering.

ROI Painter Tools

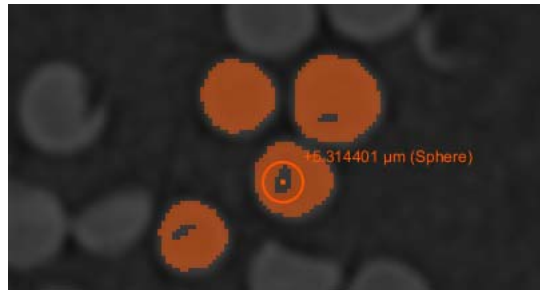
For editing the results of automated segmentations and other tasks, a new 'Point & Click Fill' brush is available on the ROI Painter panel. This tool automatically fills the inner enclosed areas within a region of interest or multi-ROI class based on the connectivity of unlabeled pixels or voxels.

Point & Click Fill brush



As shown below, you can fill inner enclosed areas with a single click when you use the Point & Click Fill brush.

Filling an enclosed area



Multi-ROIs

A number of new options — which include exporting class histograms to line-based CSV files, generating a Points set of the centroids of all labeled objects, and cross-indexing — are available for multi-ROIs in this software release

Export Multi-ROI Class Histograms

If required, you can now export selected class histograms to line-based CSV files.

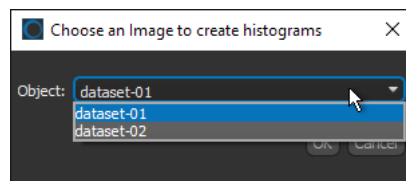
Line-based CSV (top) and CSV (bottom)

	A	B	C	D	E	F	G	H
1	Bin Start	0	1	2	3	4	5	6
2	Label 3	0	0	0	0	0	0	0
3	Label 4	0	0	0	5	14	9	25
4								

	A	B	C	D	E	F	G	H
1	Bin Start	Bin End	Label 4					
2	0	1	0					
3	1	2	0					
4	2	3	0					
5	3	4	5					
6	4	5	14					
7	5	6	9					
8	6	7	25					
9	7	8	16					
10	8	9	4					

Do the following to export multi-ROI class histograms:

1. Select the classes of the multi-ROI that you want to include in the exported CSV file in Classes and scalar information box.
2. Right-click the multi-ROI and then choose **Export > Selected Classes Histograms to Line-Based CSV** in the pop-up menu.
3. Choose the image from which the histogram data will be extracted in the Choose an Image to Create Histograms dialog.



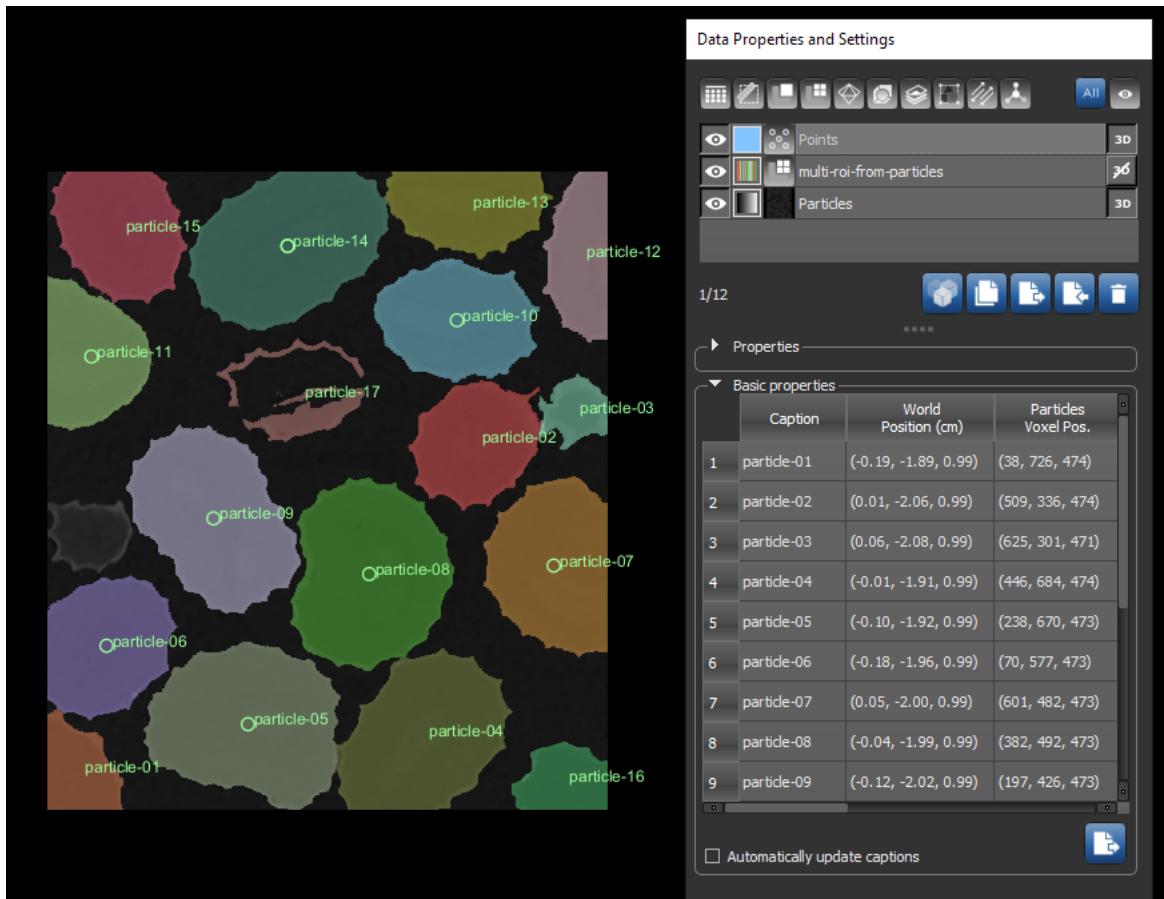
4. Click **OK** to generate the line-based CSV file.

Generate Object Centroids

For some analysis tasks, you may need to find the centroids of the labeled objects in a multi-ROI. A new utility in 2022.1 now lets you automatically generate a Points set of the centroids of each labeled object in the selected multi-ROI, as shown below.

Right-click the required multi-ROI and then choose **Generate Centroids** in the pop-up menu to create a Points set.

Generated centroids



Cross Indexing for Multi-ROIs

Available in the Scalar Generator, this option lets you cross index the label number of the intersecting classes of another multi-ROI to a selected multi-ROI's classes (see [Cross Indexing](#) on page 24).

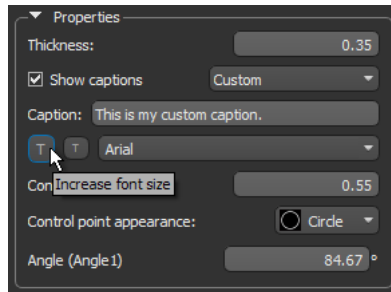
Annotations

This software release includes a number of updates and new options for rulers, paths, and shapes.

Captions

For rulers, angles, regions, and other annotations, you can now adjust font size of captions for each annotation with the **Increase font size** and **Decrease font size** buttons, as shown below.

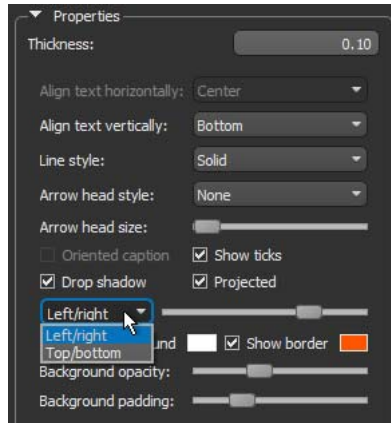
Font size adjustments



Ruler Properties

You should note that in this software release the orientation of projected rulers is now described as 'Left/right' and 'Top/bottom' and is selectable as shown below.

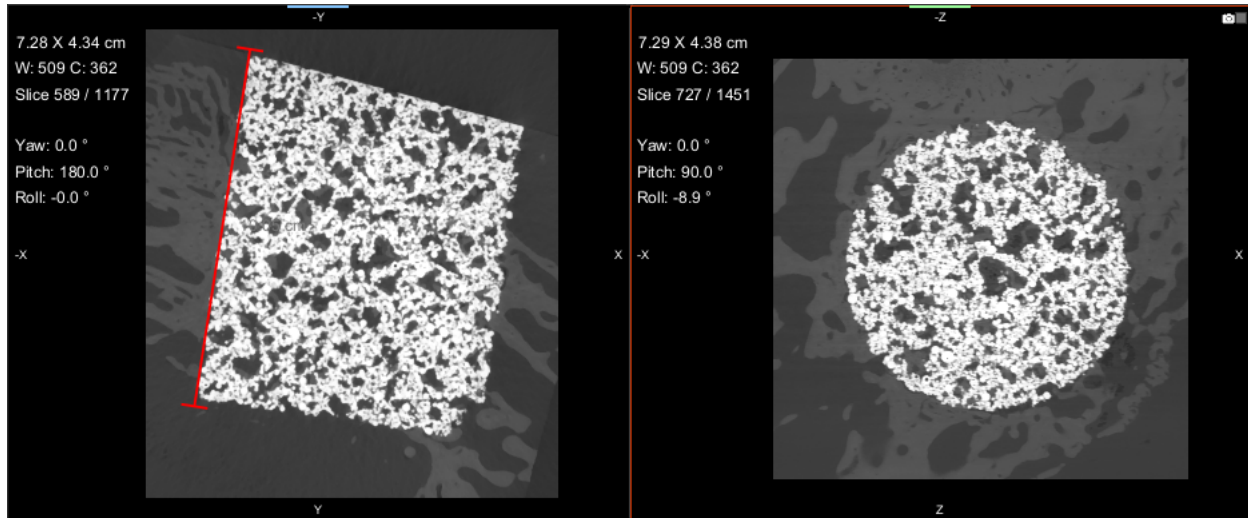
Ruler properties



Align Current View Normal to Ruler

Available in the pop-up menu for rulers, the option **Align Current View Normal** lets you automatically align the current view to the normal of a selected ruler.

Original view with ruler (on left) and aligned view (on right)

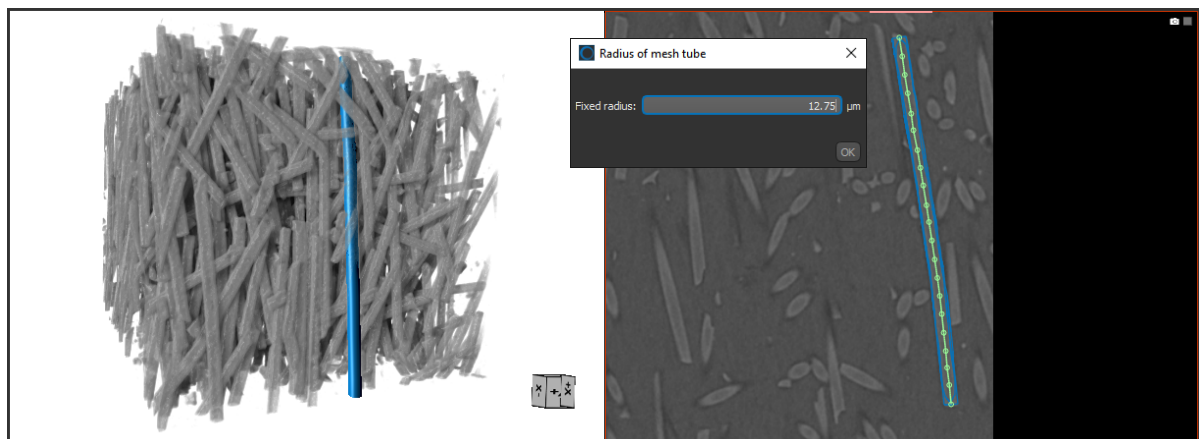


Generating Tubular Meshes from Paths

This software release provides the option to quickly and efficiently convert paths to tubular meshes. The main advantage is the easy control and editing of paths — you can move its points to change the shape of the curve, add new points, and delete unnecessary ones. Smoothing and resampling are also available for paths. For generated tubular meshes, curvature, deviation maps, surface area, and other parameters are readily available.

Right-click the required path in the Data Properties and Settings panel and then choose **Generate Mesh Tube** in the pop-up menu. You can then choose a fixed radius for generating the tubular mesh in the Radius of mesh tube dialog.

Tubular mesh (on left) and original path (on right)



TM021-A-11

Shapes

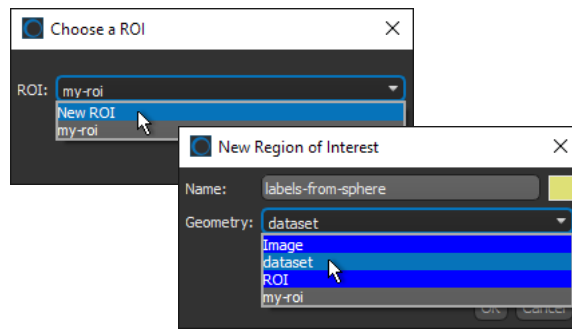
A number of updates are available for shapes in Dragonfly 2022.1.

Add to New ROI

This new option for shapes, such as boxes, capsules, cylinders, and spheres, lets you label all voxels contained in the sub-volume defined by the current shape and then add them to a new region of interest.

Right-click the required shape and choose **Add to ROI** in the pop-up menu. You can then select **New ROI** in the Choose an ROI dialog, shown below, as well as a name, highlight color, and geometry in the New region of Interest dialog.

TITLE HERE



Borders

If required for a specific workflow, you can now set which shape borders and anchors are selectable and can be manipulated. An example of the main code in the Script Runner dialog for setting the state of highlightable borders is shown below.

Main code box in the Script Runner dialog

```
-Main code
Put the value to extract in the variable "result".
#a.setTSize(2)
#a.setCylinder(a.getCylinder(0), 1)

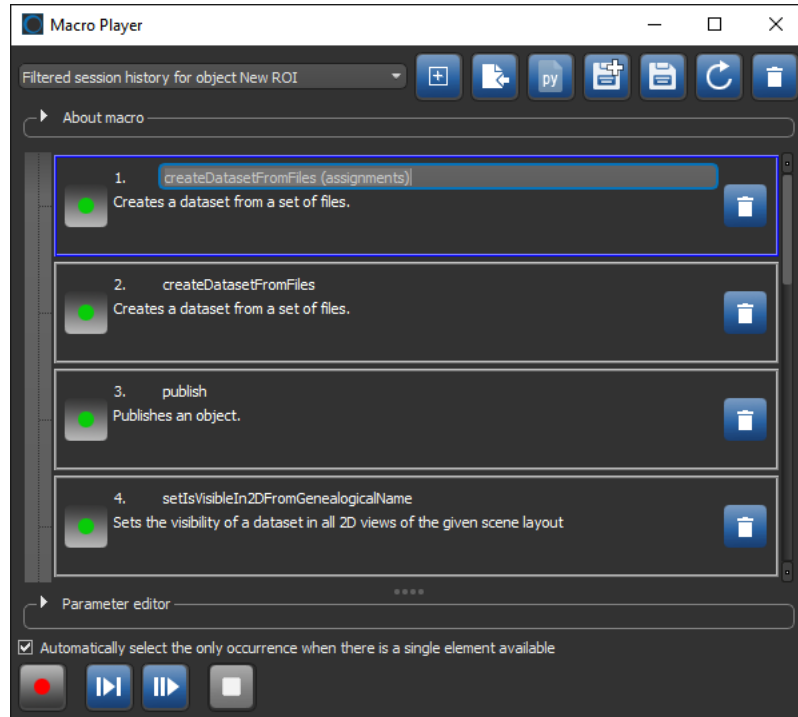
#a.setIsHighlightableBorder(0, 0, False)
#a.setIsHighlightableBorder(1, 1, False)
#a.setIsHighlightableAnchor(1, 0, False)|
#a.setIsHighlightableAnchor(2, 1, False)

#a.setHighlightDirty()
#a.refreshAllParentViews()
```

Macros

A number of updates are available for Dragonfly's Macro Player in this software release. These include the following:

- Simple double-click to edit step titles and/or descriptions, as shown below.



- Toggle on action, for example Play, Stop, and so on.
- The option to include deep learning model inference in a macro.

Checking for Software Updates

All Dragonfly customers receive notification of new software releases, which contain new features, performance improvements, bug fixes, and other important changes. Windows users can now also check periodically for new program releases to ensure that their system is up-to-date.

NOTE Commercial users must have a valid Maintenance & Support plan to be eligible for a new version. Non-commercial users must have a current non-commercial license.

Checking For and Installing New Releases (Connected Systems)

Refer to instructions below if your system is connected to the Internet. In this case, the Check for Updates command will automatically scan your computer to check the current version and then send this information to Object Research Systems for comparison. If an update is available, you can then simply download the new version and it will be installed automatically.

1. Open Dragonfly.
2. Choose **Help > Check for Updates** on the menu bar.
3. Do one of the following;
 - If the Update is Available message box appears and you decide to install the new version, click **Download and Install**.

In this case the new version will be downloaded and installed automatically. You should note that Dragonfly will close during this operation and that your license will be updated automatically.
 - Click **OK** if the Check for Updates dialog indicates that you are using the most up-to-date production release of Dragonfly.

Checking For and Installing New Releases (Offline Systems)

In cases in which your system runs offline, you can still check for updates by creating a scripted 'Check for Updates' file and then running that file on a connected system. If an update is available, you can then download the new version on that system and transfer the Dragonfly installer and new license to your offline system.

1. Open Dragonfly.
2. Choose **Help > Create Update Information File** on the menu bar.
3. Click **Yes** in the Updates dialog to create a 'CheckForUpdates' HTML file.
4. Transfer the 'CheckForUpdates.html' file to a connected system that has an Internet browser.

NOTE You can transfer the file with a portable drive, such as a USB stick, or through your local area network.
5. Open the 'CheckForUpdates.html' file in a browser, such as Google Chrome or Microsoft Edge.

6. Do one of the following:
 - If a new production release is available, and you decide to install the new version, click **Update Dragonfly**.

In this case, you will be prompted to first save a license file and then the Dragonfly installer. You should note that both files must be saved and transferred to the offline machine that you want to update.
 - Close the page if you receive the message that you are using the most up-to-date production release of Dragonfly.
7. Transfer the Dragonfly installer, along with your new license, to the system you need to update.
8. Run the Dragonfly installer on your offline system.

Developer Documentation

A number of major additions to the developer documentation is available for this software release. These include new sections for conditional actions, wizards, and reports.

Choose **Developer > Developer Documentation** on the menu bar to open the latest version of the Dragonfly developer documentation.

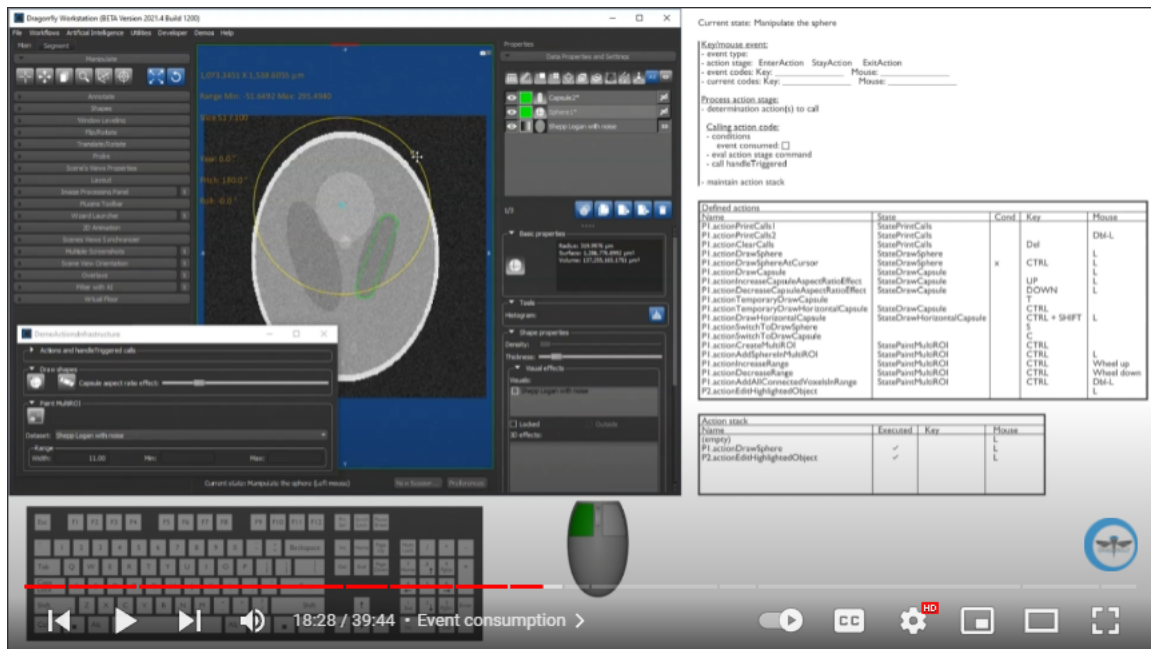
Actions

To help further explain the logic of actions, the developer documentation for Dragonfly 2022.1 was updated with detailed flowcharts explaining the analysis of Qt events and translation into actions. Documentation about actions can be found at:

dev.theobjects.com/dragonfly_2022_1_release/ORSServiceClass/decorators/sphinxIndexdecorators.html#action

This update also includes a new video that provides in-depth explanations about the processing of events into actions.

Dragonfly Actions Infrastructure Explanations video



NOTE This video is available on the Object Research Systems' YouTube channel at <https://youtu.be/Q-h6ASfFKXs>.

Wizards

To help external developers create specialized workflows, the developer documentation now includes a section dedicated to wizards. Wizards are a specialized context that can be used to guide users through an orderly set of tasks.

Documentation about wizards are be found at:

dev.theobjects.com/dragonfly_2022_1_release/Documentation/Infrastructure/contexts.html#wizards

You should note that this new section also includes detailed flowcharts of the architecture of wizards in the PDF file format.

Reports

In many cases, the output of a specialized workflow is a set of data and images that is best presented in a customized report or summary report. To help authors better understand the structure of the XML data files, merged XML data, and XSL transformation files used to generate PDFs, the developers documentation now includes a dedicated Reports section.

You can access information about report generation at:

dev.theobjects.com/dragonfly_2022_1_release/Documentation/Infrastructure/reports.html

Menu Bar Changes

The following new items are available on the menu bar in Dragonfly 2022.1. Other changes are also listed here.

Workflows Menu

A number of changes, listed below, were implemented in the **Workflows** menu.

Workflows menu changes

	Description
PuMA	Opens the PuMA dialog, in which you can perform material response simulations (see Porous Microstructure Analysis (PuMA) on page 6).

Artificial Intelligence Menu

A number of new items, listed below, are available in the **Artificial Intelligence** menu.

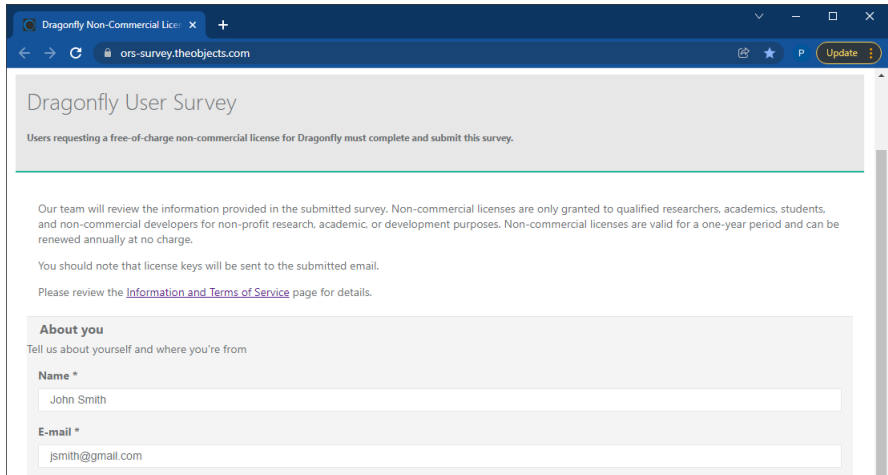
Artificial Intelligence menu changes

	Description
Custom Deep Model Architectures	Includes the option Noise2Void , which opens the Noise2Void dialog (see Noise2Void Deep Learning Model for Denoising on page 9).

Help Menu

A number of new items, listed below, are available in the **Help** menu.

Help menu changes

	Description
Request Non Commercial License	<p>You should note that the mechanism for requesting a non-commercial license was streamlined for this software release. The new web-based request form appears as shown below.</p> 
Check for Updates	Lets you check for new program releases from a system connected to the Internet (see Checking for Software Updates on page 48).
Create Update Information File	Lets you check for new program releases for an offline system (see Checking for Software Updates on page 48).

Changes to Contextual Menus

The following changes for the contextual menus available in the Data Properties and Settings panel are implemented in Dragonfly 2022.1.

Dataset Menu

A number of new items, listed below, are available in the **Dataset** pop-up menu.

Dataset pop-up menu changes

	Description
Generate Vector Field from Datasets	Lets you generate a vector field from selected datasets (see Vector Fields from Datasets on page 25).

ROI Pop-Up Menu

A number of new items, listed below, are available in the **ROI** pop-up menu.

ROI pop-up menu changes

	Description
3D Modeling	Includes the option Create an Anisotropy Vector Field , which opens the Create an Anisotropy Vector Field dialog (see Anisotropy Vector Fields on page 27).

Multi-ROI Pop-Up Menu

A number of new items, listed below, are available in the **Multi-ROI** pop-up menu.

Multi-ROI pop-up menu changes

	Description
Export Selected Classes Histograms to CSV Line Based	Lets you export selected class histograms to line-based CSV files (see Export Multi-ROI Class Histograms on page 42).
Generate Centroids	Lets you create a Points Set that marks the centroid of each labeled object in the multi-ROI (see Generate Object Centroids on page 43).

Mesh Pop-Up Menu

A number of new items, listed below, are available in the **Mesh** pop-up menu.

Mesh pop-up menu changes

	Description
3D Modeling	Includes the option Create an Anisotropy Vector Field , which opens the Create an Anisotropy Vector Field dialog (see Anisotropy Vector Fields on page 27).

Graph Pop-Up Menu

A number of new items, listed below, are available in the **Graph** pop-up menu.

Graph pop-up menu changes

	Description
Graph Tortuosity Analysis	Lets you analyze tortuosity between selected input and output boxes (see Tortuosity Analysis for Graphs on page 28).
Graph Throat Weighted Tortuosity Analysis	Lets you analyze throat-weighted tortuosity between selected input and output boxes (see Tortuosity Analysis for Graphs on page 28).

Annotations Pop-Up Menu

A number of new items, listed below, are available in the **Annotations** pop-up menus.

Annotations pop-up menu changes

	Description
RULERS	
Align Current View Normal to Ruler	Lets you automatically align the current view to the normal of the selected ruler (see Align Current View Normal to Ruler on page 45).
PATHS	
Generate Mesh Tube	Lets you quickly and efficiently convert paths to tubular meshes (see Generating Tubular Meshes from Paths on page 45).

System Requirements

This release supports the base system requirements for Windows and Linux.

NOTE You should note that as of Dragonfly version 2021.3, an AVX compliant CPU is required (refer to en.wikipedia.org/wiki/Advanced_Vector_Extensions#CPUs_with_AVX for a list of AVX compatible CPUs).

Third-Party Packages

You should note that there are no changes for the third-party packages listed below.

Third-party packages

Item	2022.1	Previous release
TensorFlow	2.4.1	2.4.1
Qt	5.12.9	5.12.9
Python	3.8.6	3.8.6

Publicly Available Source Code

Users can freely download and examine the source code of the following.

TensorFlow

A number of Dragonfly's artificial intelligence applications, such as the Deep Learning Tool, the Segmentation Wizard, and Segment with AI, use TensorFlow APIs to facilitate training and inference of deep neural networks. Created by the Google Brain team, TensorFlow is a free and open-source library widely used for deep learning applications and traditional machine learning.

Users can freely download and examine the TensorFlow source code from:
<https://github.com/tensorflow/tensorflow/releases/tag/v2.4.1>.

Qt

Dragonfly is designed and developed with Qt, which is a free and open-source toolkit for creating graphical user interfaces and cross-platform applications. Qt is developed by The Qt Company, a publicly listed company, and is available under both commercial licenses and open-source GPL 2.0, GPL 3.0, and LGPL 3.0 licenses.

Users can freely download and examine the Qt source code from:
https://download.qt.io/official_releases/qt/5.12/5.12.9/.

Porous Microstructure Analysis (PuMA)

The Porous Microstructure Analysis (PuMA) software integrated in Dragonfly was developed by researchers at NASA to compute effective material properties and perform material response simulations on digitized microstructures of porous media. PuMA is able to generate artificial microstructures that mimic real materials and to compute simple morphological properties such as porosity, volume fractions, pore diameter, and specific surface area. Additional capabilities include the determination of effective thermal and electrical conductivity (both radiative and solid conduction - including the ability to simulate local anisotropy for the latter); effective diffusivity and tortuosity from the continuum to the rarefied regime; techniques to determine the local material orientation, as well as the mechanical properties (elasticity coefficient), and the permeability of a material.

PuMA is available under the terms of the NASA Open Source Agreement (NOSA) and is a copyright of the United States Government as represented by the Administrator of the National Aeronautics and Space Administration.

Stable releases of PuMA can be found on the official NASA GitHub repository at: <https://github.com/nasa/puma>.

The latest development code can be found on the development GitLab repository at: <https://gitlab.com/jcfergus/puma-dev>.

Extending Dragonfly

Dragonfly's Infinite Toolbox, an open exchange platform for the Dragonfly user community, lets you submit, browse, and download extensions that implement new features and workflows for all of your image processing or analysis needs.

Choose **Utilities > Infinite Toolbox** on the menu bar to open Dragonfly's Infinite Toolbox.

Requesting New Features

Let us know if you have a suggestion for a new feature, or an idea for an improvement to an existing workflow.

Learning Dragonfly

You'll find some great free resources, such as our latest instructional videos, recorded webinars, and user forums just by taking a quick look around www.theobjects.com/dragonfly/. You can also take advantage of the course offerings listed below to further benefit from our training team's in-depth product knowledge.

Dragonfly Workshops

Our hands-on training workshops are a great way to get up and running quickly. Combining in-depth instruction with class exercises, our product specialists will quickly teach you how to use key Dragonfly features and functions to optimize your image visualization and analysis tasks.

NOTE All scheduled Dragonfly workshops have been postponed or canceled due to concerns about COVID-19. We will resume our workshop schedule as soon as possible. You can check for updates at <http://www.theobjects.com/dragonfly/workshops.html>.

Online Training

Get connected with an online training session and follow along with a Dragonfly product specialist as they demonstrate the features and benefits of Dragonfly and walk you through specialized modules. Web-based training, which can be adapted to individual needs and interests, offers an interactive approach that lets you practice new techniques on numerous case studies.

NOTE Online training is available upon request. Contact support@theobjects.com for information about availability.

Reporting Issues

Dragonfly includes an integrated reporting module that lets you include comments and other information along with generated DMP and log files whenever you encounter an issue that results in a crash or application freeze.

Send Report to ORS dialog

Send Report to ORS

Please provide as much information as possible to help ORS understand the circumstances under which the problem occurred.

Name: John Doe

Email: john.doe@mycompany.com

Reference (optional): Image processing

Details: An issue occurred when normalizing data after applying the polynomial filter to correct uneven shading.
The original dataset is available for investigating the issue.
Sincerely,
JD|

OK Cancel

You should note that you can also report an issue at any time by choosing **Help > Report an Issue** on the menu bar.